

Interactor Training

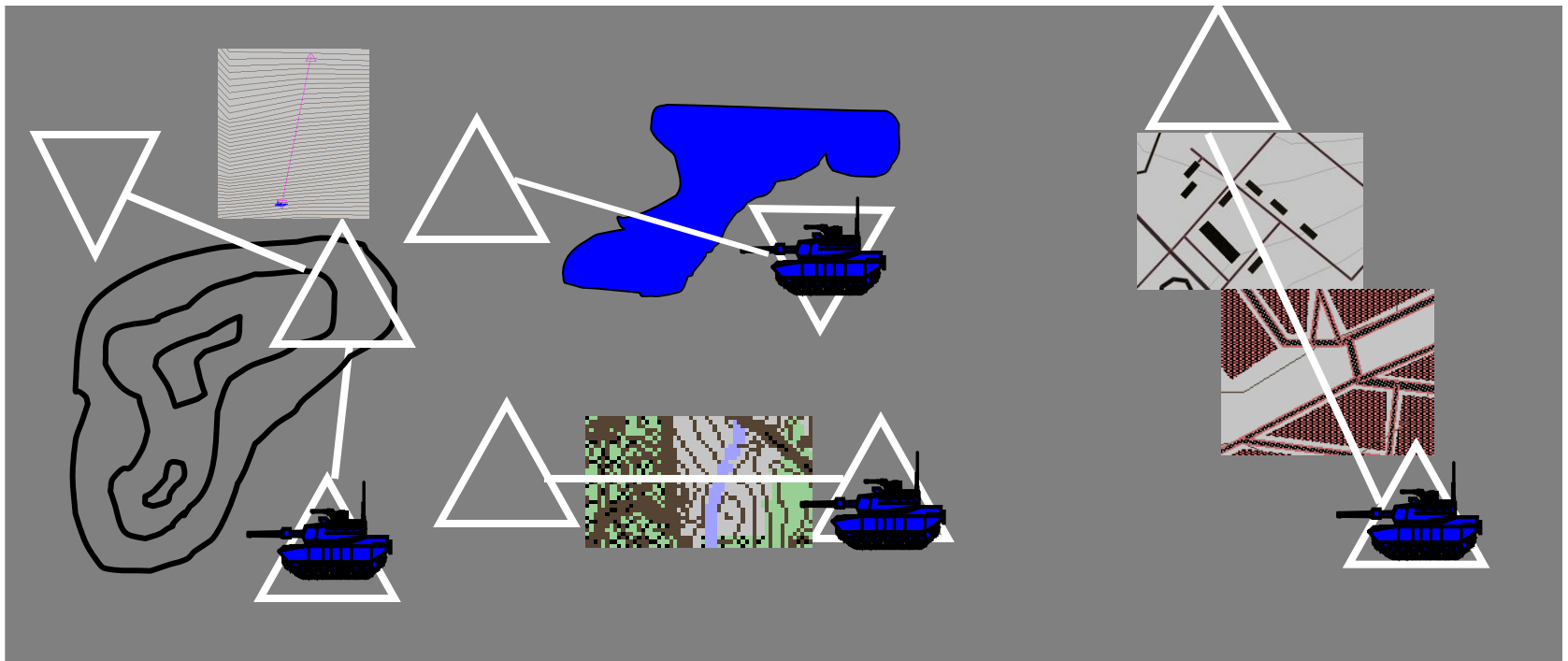
**Module 05
MOVEMENT
vA13.000**

REVISION

Terrain

Terrain Effects

- The OFFROAD speed of an icon is dependant on the slope of the ground and any terrain features such as urban, vegetation, road surface or water.
- The different terrain features are displayed as coloured areas on the map.
- Slope is denoted by contour line intervals



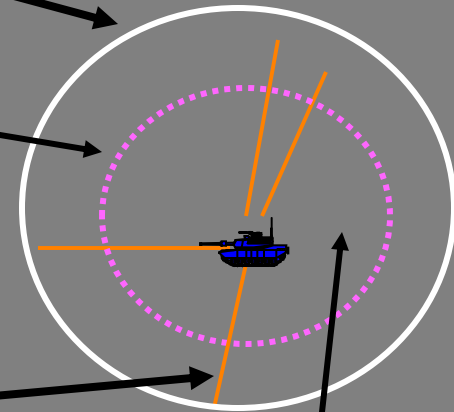
Intervisibility

LOS / VIEW FAN

White - maximum
visibility limit.

Magenta - selected
weapon/maximum
direct fire weapon
range.

Orange - Lines of
Intervisibility.



**No Intervisibility Line
Dead Ground**

**REVISION
QUESTIONS?**

Speed

SPEED GENERAL

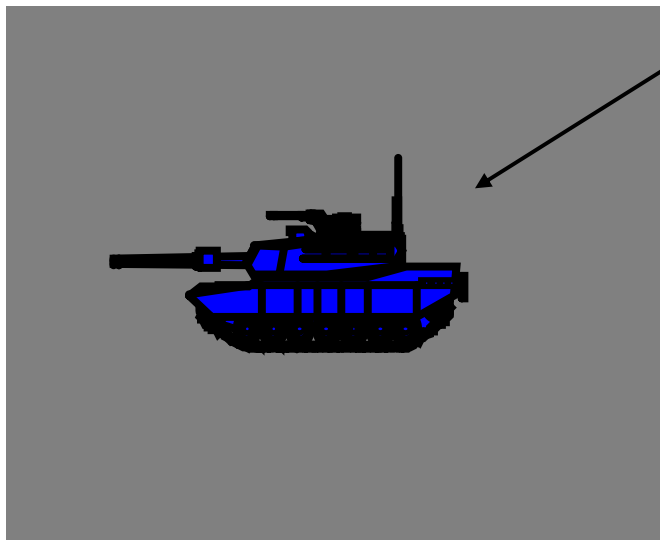
Click on **SPEED**, toggle option



Toggle **SCOPE** to selected level



Click on an icon to set selected speed



Speed options:

- Maximum
- Force
- Counter (CTR)
- Crawl
- Assault
- Reverse

Does not apply to FW or RW aircraft

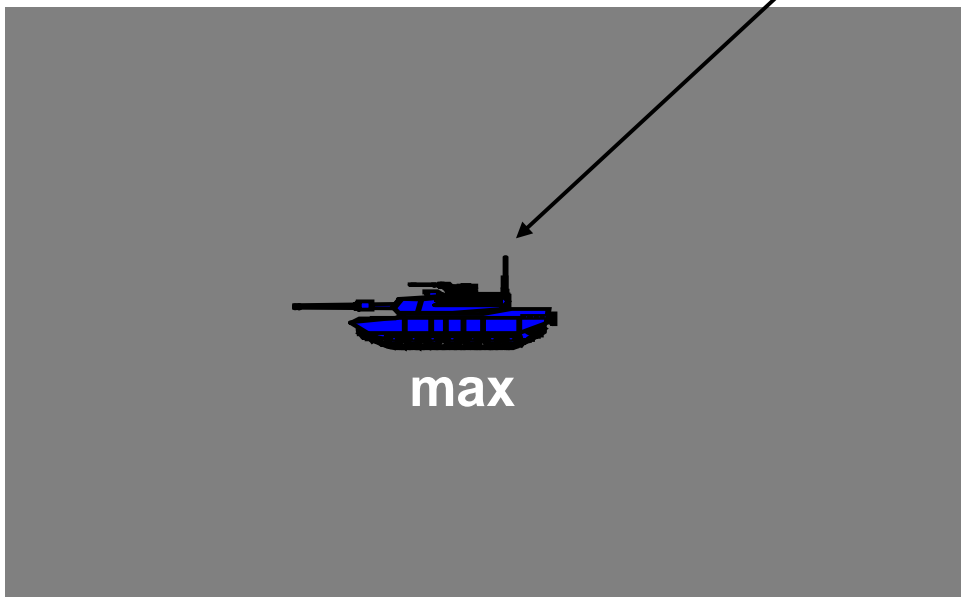
DEPLOY	START	ADMIN																							
GROUP	1 2 3 4 5																								
	6 7 8 9 10																								
RE-ORG	001	FORCE	001																						
COUNTER	00000.00																								
TIMER	00:00:00:00																								
GR99A	PP	02000	87001																						
RTE	ALT	DEL	CAN	COPY																					
ISTOP	GO	HALT	GO																						
MOVE	SHOW	SPEED	MAXIMUM																						
MOUNT	TRANSFER		ASSIGN																						
DISMNT	LINE-F	DEFL	PIT																						
VIEW	FORWARD	LOS	FACE																						
IC	GP	FM	FC	SD																					
ROE	HOLD	SMOKE	GRENADE																						
LOGS	TRACKER		OPFOR																						
INFO	DATA		DETECT																						
	MISC		ISR																						
DFIR	FORM	SOP	URBAN																						
IFIR	AYN	ENG	LOG																						
	<table border="1"> <tr> <td>L</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> </table>					L																			
L																									
ZM	DF	1	2	3	4	5																			
PREV	NEXT		PAN		GRID																				
CLDS	FRDS	ENMY	HULK	DBS																					
CLEAR	UP	DN	PRINT																						

SPEED MAXIMUM

Click on **SPEED**. Toggle to **Maximum**.



Click on Icon



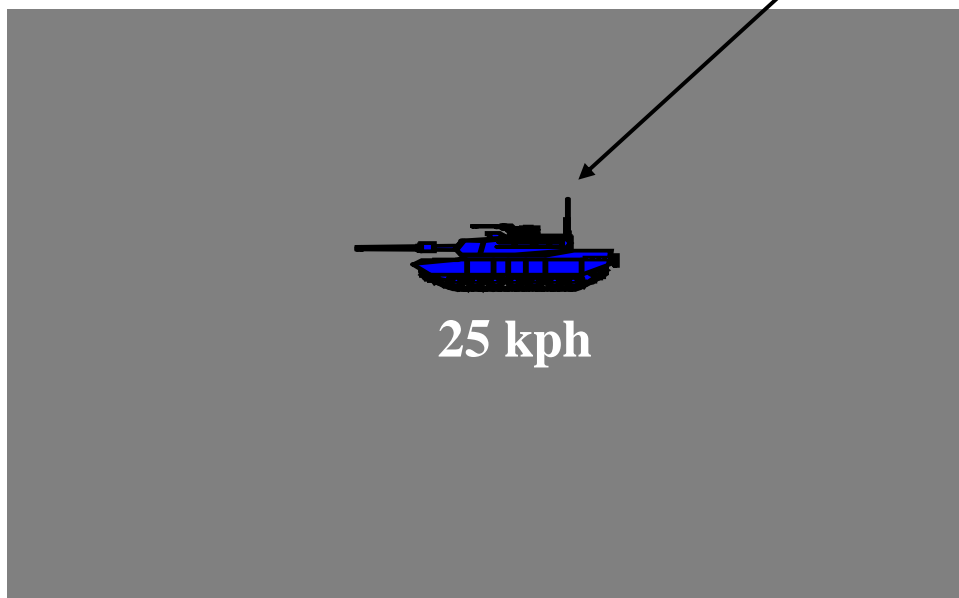
DEPLOY	START	ADMIN				
GROUP	1	2	3	4	5	
	6	7	8	9	10	
RE-ORG	001	FORCE	001			
COUNTER	00000.00					
TIMER	00:00:00:00					
GR99A	PP	02000	87001			
RTE	ALT	DEL	CAN	COPY		
ISTOP	GO	HALT	GO			
MOVE	SHOW	SPEED	MAXIMUM			
MOUNT	TRANSFER		ASSIGN			
DISMNT	LINE-F	DEFL	PIT			
VIEW	FORWARD	LOS	FACE			
IC	GP	FM	FC	SD		
ROE	HOLD	SMOKE	GRENADE			
LOGSES	TRACKER		OPFOR			
INFO	DATA			DETECT		
	MISC		ISR			
DFIR	FORM	SOP	URBAN			
IFIR	AYN	ENG	LOG			
ZM	DF	1	2	3	4	5
PREV	NEXT	PAN		GRID		
CLDS	FRDS	ENMY	HULK	DBS		
CLEAR	UP	DN	PRINT			

SPEED FORCE

Click on **SPEED**. Toggle to **Force**.



Click on Icon



DEPLOY	START	ADMIN				
GROUP	1	2	3	4	5	
	6	7	8	9	10	
RE-ORG	001	FORCE	001			
COUNTER	00000	.00				
TIMER	00:00:00:00					
GR99A	PP	02000	87001			
RTE	ALT	DEL	CAN	COPY		
ISTOP/GO	HALT	GO				
MOVE	SHOW	SPEED	FORCE			
MOUNT	TRANSFER		ASSIGN			
DISMNT	LINE-F	DEFL	PIT			
VIEW	FORWARD	LOS	FACE			
IC	GP	FM	FC	SD		
ROE	HOLD	SMOKE	GRENADE			
LOGSES	TRACKER		OPFOR			
INFO	DATA		DETECT			
	MISC		ISR			
DFIR	FORM	SOP	URBAN			
IFIR	AYN	ENG	LOG			
Zm	DF	1	2	3	4	5
PREV	NEXT	PAN		GRID		
CLDS	FRDS	ENMY	HULK	OBS		
CLEAR	UP	DN	PRINT			

SPEED CTR (COUNTER)

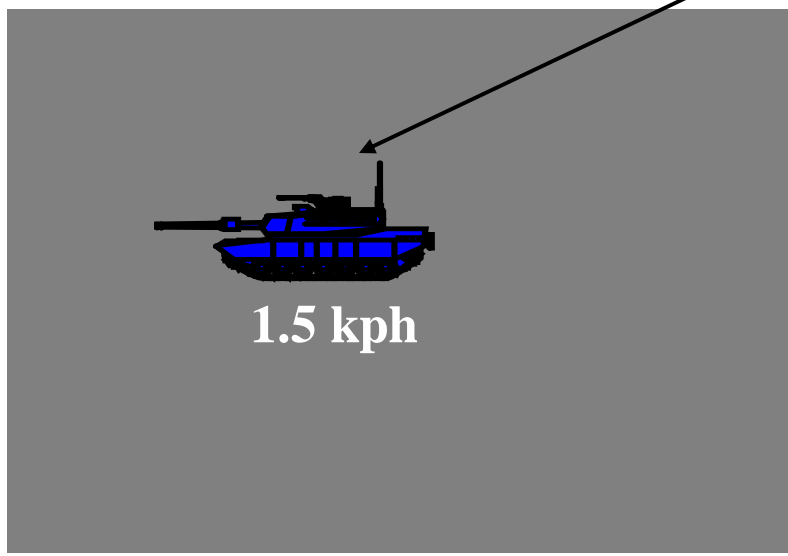
Set counter to required speed.



Click on **SPEED**. Toggle to **CTR**.



Click on Icon



```
DEPLOY  START  ADMIN
GROUP  1  2  3  4  5
        6  7  8  9 10
RE-ORG  001  FORCE 001
COUNTER 00001.50
TIMER  00:00:00:00
GR99A PP 02000 87001

RTE ALT DEL CAN COPY
I STOP/GO HALT  GO
MOVE SHOW → SPEED  CTR
MOUNT  TRANSFER ASSIGN
DISMNT LINE-F DEFL  PIT
VIEW  FORWARD LOS  FACE
IC GP FM FC SD
ROE  HOLD  SMOKE  GRENADE
LOSSES TRACKER  OPFOR
INFO  DATA  DETECT

MISC  ISR
DFIR  FORM  SOP  URBAN
IFIR  AYN  ENG  LOG

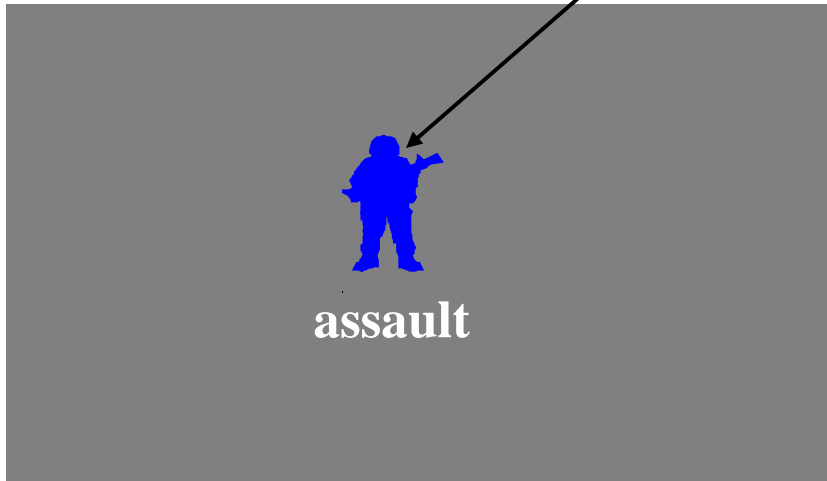
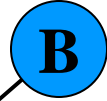
L | | | | | | | | | | | | | | | |
Zm  DF  1  2  3  4  5
PREV  NEXT  PAN  GRID
CLDS FRDS  ENMY HULK OBS
CLEAR UP  DN  PRINT
```


SPEED ASSAULT MODE

Click on **SPEED**. Toggle to **Assault**



Click on Icon.



DEPLOY	START	ADMIN				
GROUP	1	2	3	4	5	
	6	7	8	9	10	
RE-ORG	001	FORCE	001			
COUNTER	00000.00					
TIMER	00:00:00:00					
GR99A	PP	02000	87001			
RTE	ALT	DEL	CAN	COPY		
INTER/GO	HALT		GO			
MOVE	SHOW	SPEED	ASSAULT			
MOUNT	TRANSFER		ASSIGN			
DISMNT	LINE-F	DEFL	PIT			
VIEW	FORWARD	LOS	FACE			
IC	GP	FM	FC	SD		
ROE	HOLD	SMOKE	GRENADE			
LOSSES	TRACKER		OPFOR			
INFO	DATA		DETECT			
	MISC		ISR			
DFIR	FORM	SOP	URBAN			
IFIR	AYN	ENG	LOG			
ZM	DF	1	2	3	4	5
PREV	NEXT	PAN		GRID		
CLOS	FROB	ENMY	HULK	OBS		
CLEAR	UP	DN	PRINT			

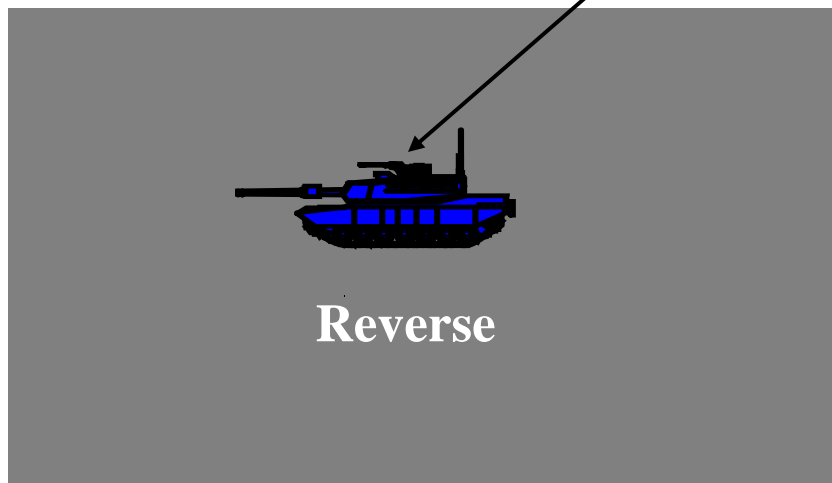
SPEED REVERSE MODE

Click on **SPEED**, toggle to **Reverse**

Set to reverse mode.

Y

B



DEPLOY	START	ADMIN			
GROUP	1 2 3 4 5				
	6 7 8 9 10				
RE-ORG	001	FORCE	001		
COUNTER	00000 .00				
TIMER	00:00:00:00				
GR99A	PP	02000	87001		
RTE	ALT	DEL	CAN	COPY	
I	STOP/GO	HALT	Go		
MOVE	SHOW	SPEED	REVERSE		
MOUNT	TRANSFER		ASSIGN		
DISMNT	LINE-F	DEFL	PIT		
VIEW	FORWARD	LOS	FACE		
IC	GP	FM	FC	SD	
ROE	HOLD	SMOKE	GRENADE		
LOSSES	TRACKER		OPFOR		
INFO	DATA		DETECT		
	MISC		ISR		
DFIR	FORM	SOP	URBAN		
IFIR	AYN	ENG	LOG		
Zm	DF	1	2	3	4 5
PREV	NEXT	PAN		GRID	
CLDS	FRDS	ENEMY	HULK	OBS	
CLEAR	UP	DN	PRINT		

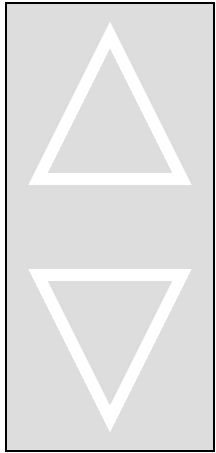
STATIONARY ICON FUEL CONSUMPTION

- Stationary and not delayed icons turn engines off after a period of time and do not consume Petrol, Oils and Lubricants (POL).
- Stationary but delayed icons retain a running engine and do consume POL. The assumption is that the delay is temporary and the icon is performing a function that requires the engine to be running (i.e. breaching).

QUESTIONS?

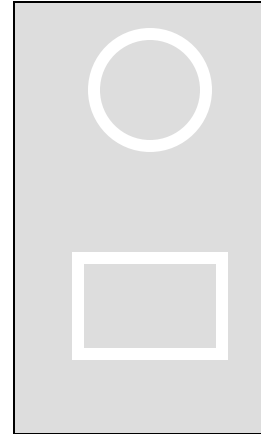
Create Movement Routes

NODES

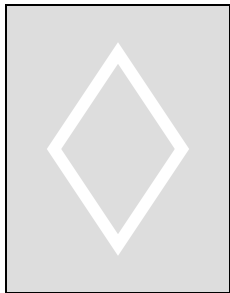


GO

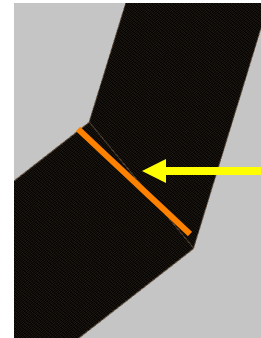
STOP



ACTIVITY



Move

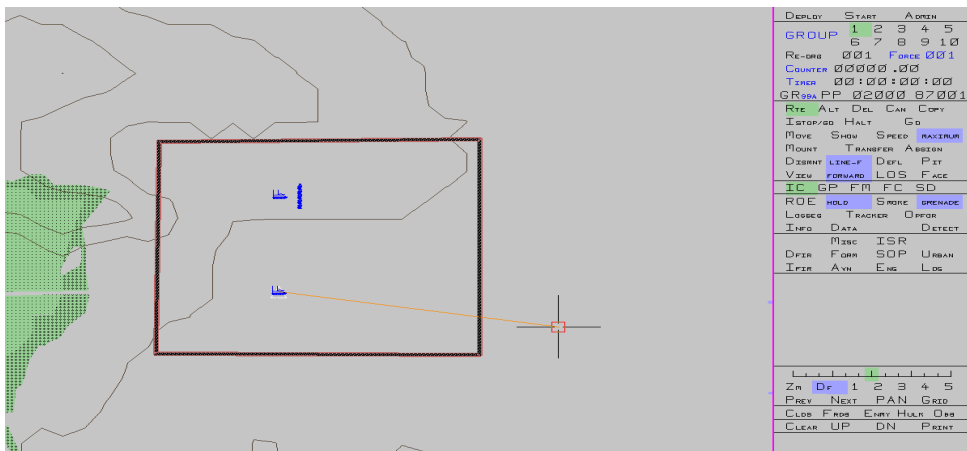


— Road node

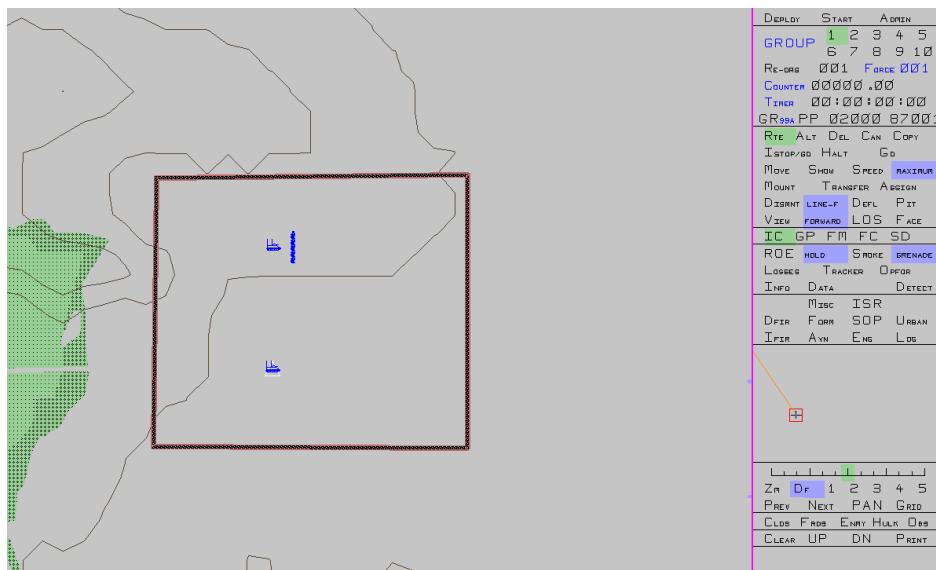
Also, minefield lanes
have a minefield lane
node

MOVEMENT ROUTE

Abort



1 To abort a potential movement...



2 Click on blank menu space

Do **not** click on PAN or the Reference Map

MOVEMENT NODE

Abort

GROUP 1 2 3 4 5
RE-ORG 001 FORCE 001
COUNTER 00000 .00
TIMER 00:00:00:00
GR 99APP02008700

Mov ALT DEL CAN SHOW
COPY FMN STOP GO
VIEW MOUNT DISMOUNT
WPN DEPLOY SET OBS
UPLOAD SENSOR

IC GP FM FC SD
ROE NDC BRE SPD DEFL
KILLS INFO CBR
DESIG ARTY INTEL
LOS FORM BAR
CLOSE FRDS ENRY HULK OBS

ARTY AYN

1 2 3 4 5
PREV NEXT PAN
GRID CAC

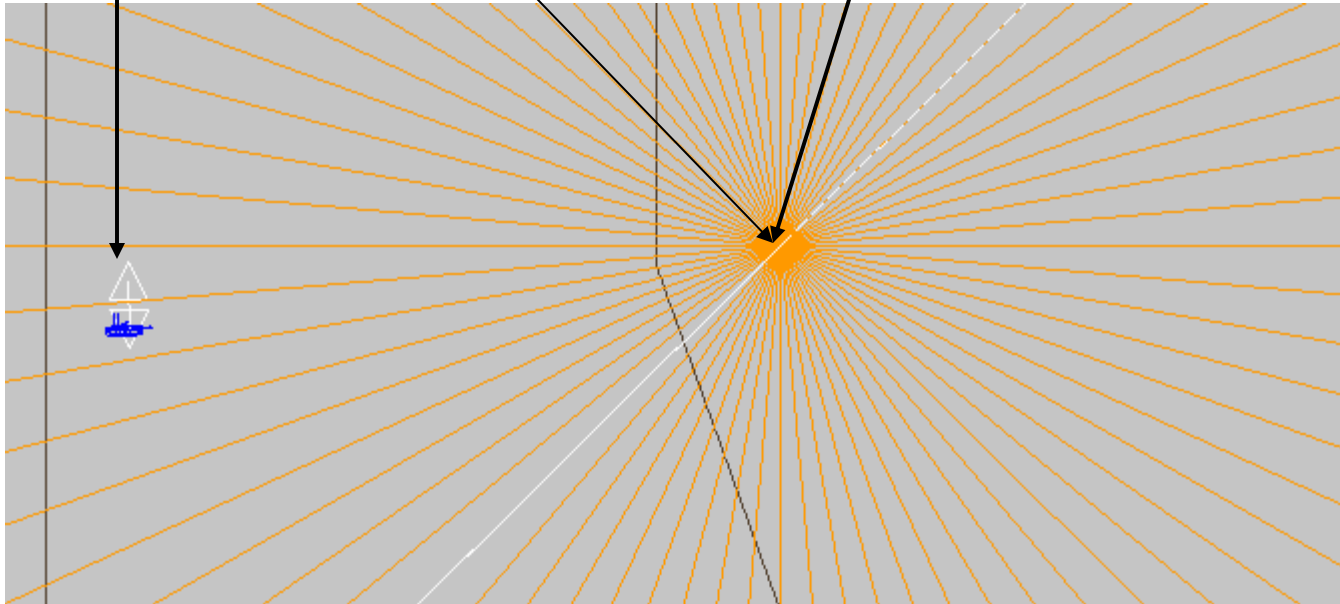
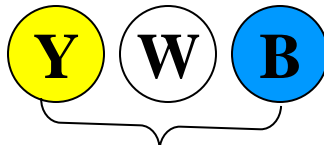
CLEAR START ADMIN

MOVEMENT ROUTE View Display

Click on RTE **Y** →

B Click on Icon to be moved - draw route with mouse.

G Display the View,
then, Position node with



DEPLOY	START	ADMIN				
GROUP	1 2 3 4 5					
	6 7 8 9 10					
RE-ORG	001	FORCE	001			
COUNTER	00000 .00					
TIMER	00:00:00:00					
GR99A	PP	02000	87001			
RTE	ALT	DEL	CAN	COPY		
ISTOP/GD	HALT		GO			
MOVE	SHOW	SPEED	MAXIMUM			
MOUNT	TRANSFER		ASSIGN			
DISMNT	LINE-F	DEFL	PIT			
VIEW	FORWARD	LOS	FACE			
IC	GP	FM	FC	SD		
ROE	HOLD	SMOKE	GRENADE			
LOSSES	TRACKER		OPFOR			
INFO	DATA		DETECT			
	MISC		ISR			
DFIR	FORM	SOP	URBAN			
IFIR	AYN	ENG	LOG			
Zm	DF	1	2	3	4	5
PREV	NEXT		PAN	GRID		
CLDS	FRDS	ENMY	HULK	DBS		
CLEAR	UP	DN	PRINT			

MOVEMENT ROUTE

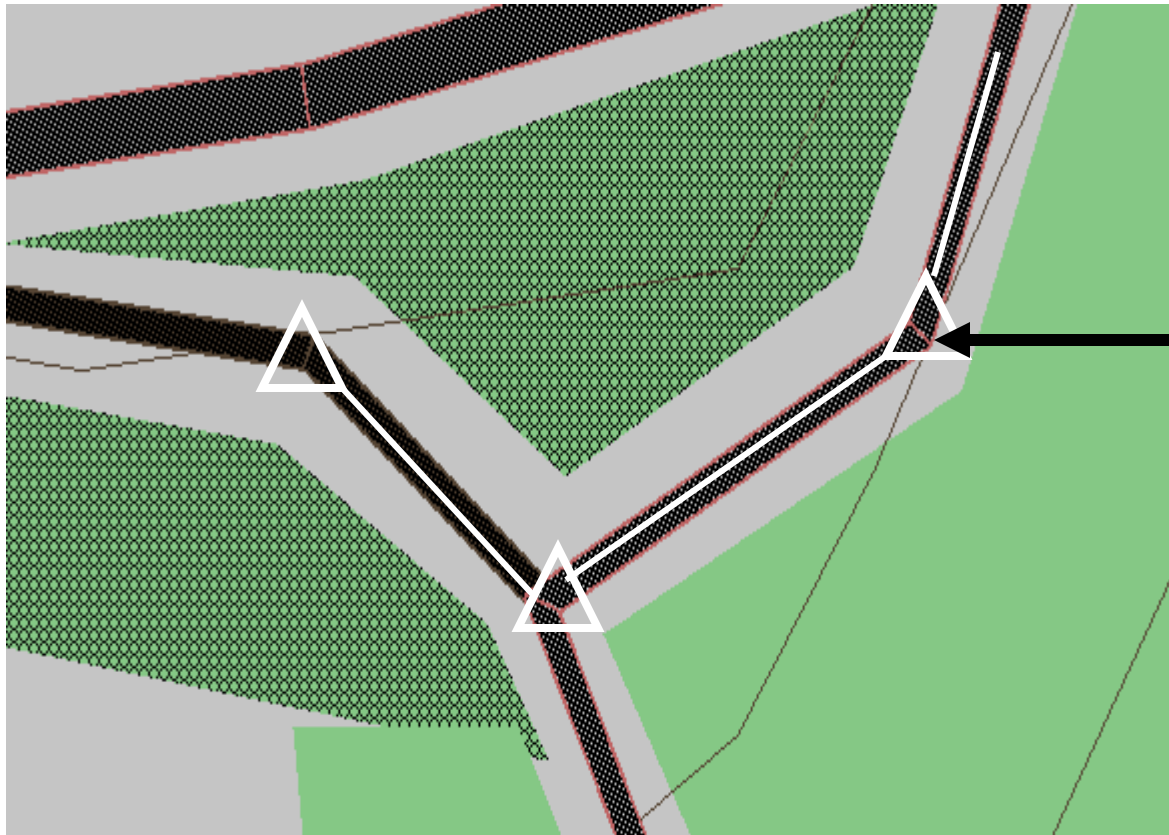
Use PAN, PREV or NEXT

DEPLOY	START	ADMIN				
GROUP	1	2	3	4	5	
	6	7	8	9	10	
RE-ORG	001	FORCE 001				
COUNTER	00000.00					
TIMER	00:00:00:00					
GR99A	PP	02000	87001			
RTE	ALT	DEL	CAN	COPY		
ISTOP/GO	HALT		GO			
MOVE	SHOW	SPEED	MAXIMUM			
MOUNT	TRANSFER ASSIGN					
DISMNT	LINE-F	DEFL	PIT			
VIEW	FORWARD	LOS	FACE			
IC	GP	FM	FC	SD		
ROE	HOLD	SMOKE	GRENADE			
LOSSES	TRACKER		OPFOR			
INFO	DATA		DETECT			
	MISC		ISR			
DFIR	FORM	SOP	URBAN			
IFIR	AYN	ENG	LOG			

Zm	DF	1	2	3	4	5
PREV	NEXT	PAN		GRID		
CLDS	FRDS	ENNY	TOLK	OBS		
CLEAR	UP	DN	PRINT			

MOVEMENT ROUTE

Align to Road



'snap'
route nodes
to road
nodes

QUESTIONS?

Display Movement Routes

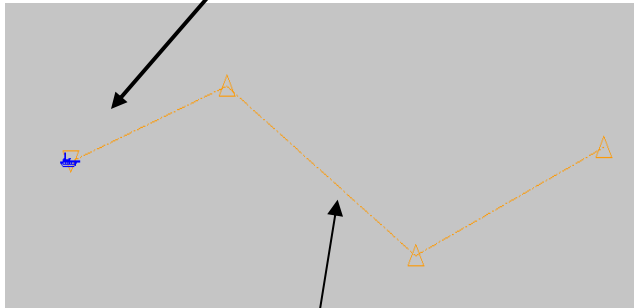
INFO

Icon Movement Route & Passenger Report

Click on Info



Click on Icon



and, Movement Route display

for Passenger Report

```

M119AS3          TA2          ( 20:1)
Force 1 Group 4
Passengers
1xSteyr          29 Force 1
1xSteyr          30 Force 1
1xSteyr          31 Force 1
1xSteyr          32 Force 1
1xSteyr          33 Force 1
5 Passengers     5 Elements
    
```

```

DEPLOY  START  ADMIN
GROUP  1 2 3 4 5
      6 7 8 9 10
RE-ORG  001 FORCE 001
COUNTER 0000 .00
TIMER  00:00:00:00
GR99A PP 02000 87001

RTE ALT DEL CAN COPY
ISTOP/GO HALT GO
MOVE SHOW SPEED MAXIMUM
MOUNT TRANSFER ASSIGN
DISMNT LINE-F DEFL PIT
VIEW FORWARD LOS FACE
IC GP FM FC SD
ROE HOLD SMOKE GRENADE
LOSSES TRACKER OPFOR
INFO DATA DETECT
      MISC ISR
DFIR FORM SOP URBAN
IFIR AYN ENG LOG
    
```

```

L | | | | | | | | | | | | | | | | | | | |
Zm DF 1 2 3 4 5
PREV NEXT PAN GRID
CLOS FRDS ENRY HULK OBS
CLEAR UP DN PRINT
    
```

```

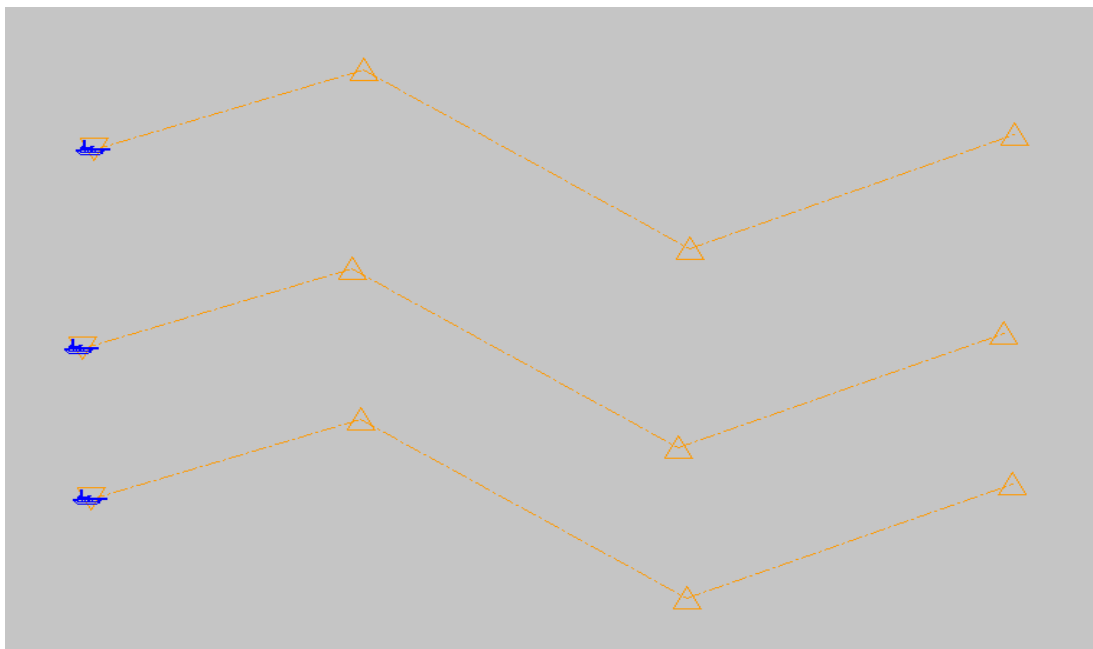
M119AS3          TA2          ( 20:1)
Force 1 Group 4
Passengers
1xSteyr          29 Force 1
1xSteyr          30 Force 1
1xSteyr          31 Force 1
1xSteyr          32 Force 1
1xSteyr          33 Force 1
5 Passengers     5 Elements
    
```

SHOW

Display Movement Route

Group or Force

- Select Group. **Y**
- Set **SCOPE** to **GROUP (or Force)**. **Y**
- Click on Show. **Y**



DEPLOY	START	ADMIN																							
GROUP	1 2 3 4 5																								
	6 7 8 9 10																								
RE-ORG	001	FORCE	001																						
COUNTER	00000 .00																								
TIMER	00:00:00:00																								
GR99A	PP	02000	87001																						
RTE	ALT	DEL	CAN	COPY																					
I	STOP/GO	HALT		Go																					
MOVE	SHOW	SPEED		MAXIMUM																					
MOUNT	TRANSFER		ASSIGN																						
DISMNT	LINE-F	DEFL	PIT																						
VIEW	FORWARD	LOS	FACE																						
IC	GP	FM	FC	SD																					
ROE	HOLD	SMOKE	GRENADE																						
LOSSES	TRACKER		OPFOR																						
INFO	DATA		DETECT																						
	MISC		ISR																						
DFIR	FORM	SOP	URBAN																						
IFIR	AYN	ENG	LOG																						
<table border="1"> <tr> <td>L</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> </table>						L																			
L																									
Zm	DF	1	2	3	4	5																			
PREV	NEXT		PAN		GRID																				
CLDS	FRDS	ENEMY	HULK	OBS																					
CLEAR	UP	DN	PRINT																						

Modify Movement Routes

MOVEMENT ROUTE ALT - Move a Node

DEPLOY	START	ADMIN																							
GROUP	1	2	3	4	5																				
	6	7	8	9	10																				
RE-ORG	001	FORCE	001																						
COUNTER	00000 .00																								
TIMER	00:00:00:00																								
GR99A	PP	02000	87001																						
RT	ALT	DEL	CAN	COPY																					
ISTOP/GD	HALT		GO																						
MOVE	SHOW	SPEED	MAXIMUM																						
MOUNT	TRANSFER		ASSIGN																						
DISMNT	LINE-F	DEFL	PIT																						
VIEW	FORWARD	LOS	FACE																						
IC	GP	FM	FC	SD																					
ROE	HOLD	SMOKE	GRENADE																						
LOGSBS	TRACKER		OPFOR																						
INFO	DATA		DETECT																						
	MISC		ISR																						
DFIR	FORM	SOP	URBAN																						
IFIR	AYN	ENG	LOG																						
	<table border="1"> <tr> <td>L</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> </table>					L																			
L																									
ZM	DF	1	2	3	4	5																			
PREV	NEXT		PAN		GRID																				
CLDS	FRDS	ENMY	HULK	OBS																					
CLEAR	UP	DN	PRINT																						

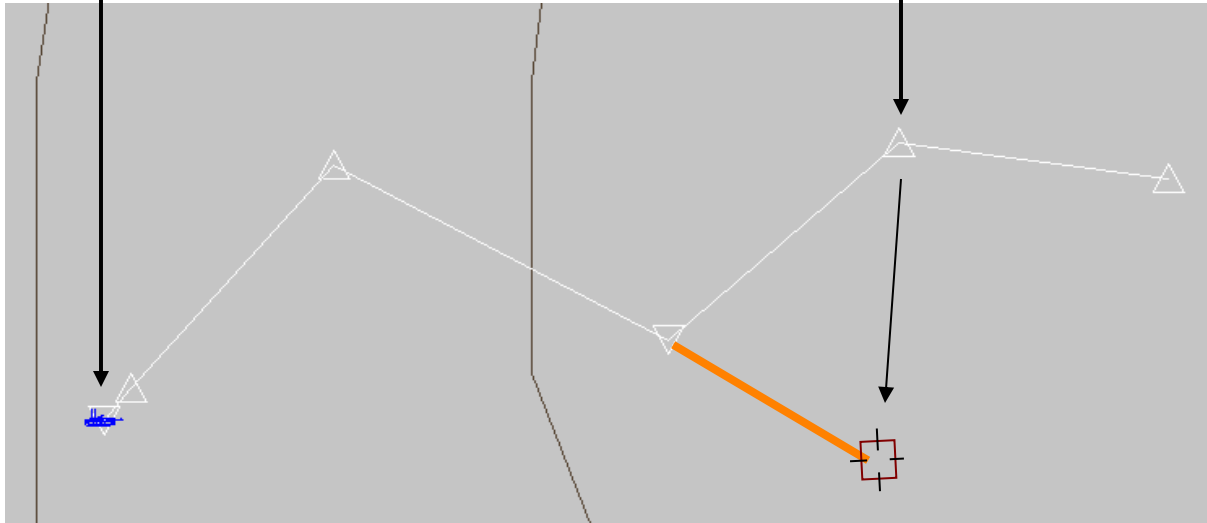


Click on Icon -route appears in white.



Click on ALT

Click on node and move to new location




MOVEMENT ROUTE

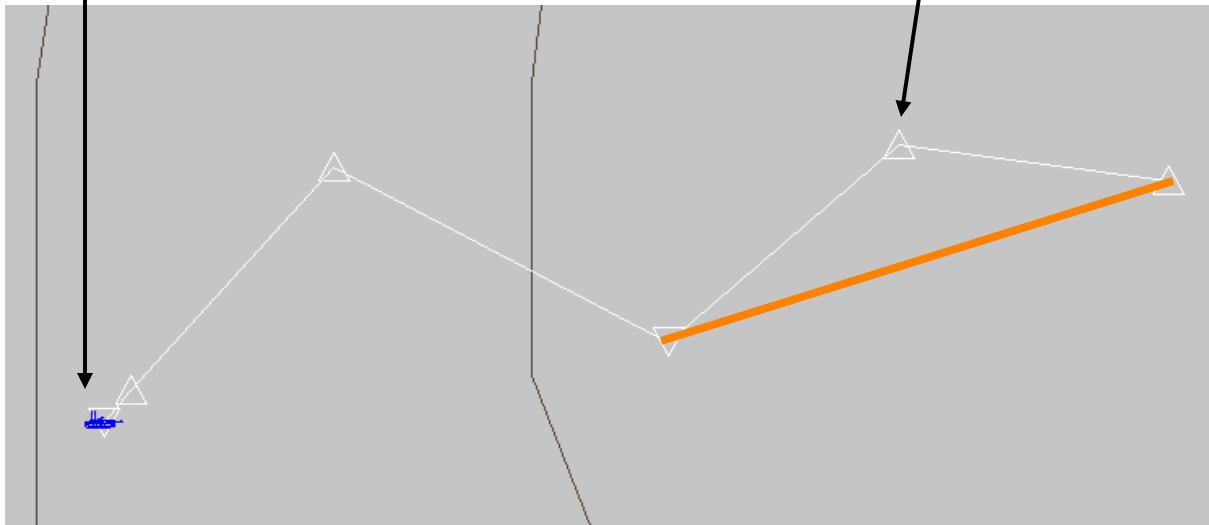
Delete Node

Click on **DEL** 

Click on Icon -route appears as white line.

Click on node to delete. 

New movement leg is shown below in **orange**.



DEPLOY	START	ADMIN													
GROUP	1 2 3 4 5														
	6 7 8 9 10														
RE-ORG	001	FORCE	001												
COUNTER	00000.00														
TIMER	00:00:00:00														
GR99A	PP	02000	87001												
RTE ALT	DEL	CAN	COPY												
ISTOP/GO	HALT	Go													
MOVE	SHOW	SPEED	MAXIMUM												
MOUNT	TRANSFER		ASSIGN												
DISMNT	LINE-F	DEFL	PIT												
VIEW	FORWARD	LOS	FACE												
IC	GP	FM	FC	SD											
ROE	HOLD	SMOKE	GRENADE												
LOSSES	TRACKER		OPFOR												
INFO	DATA		DETECT												
	MISC		ISR												
DFIR	FORM	SOP	URBAN												
IFIR	AYN	ENG	LOG												
	<table border="1"> <tr> <td>L</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> </table>					L									
L															
ZM	DF	1	2	3	4	5									
PREV	NEXT		PAN		GRID										
CLOS	FRDS	ENMY	HULK	OBS											
CLEAR	UP	DN	PRINT												

MOVEMENT ROUTE

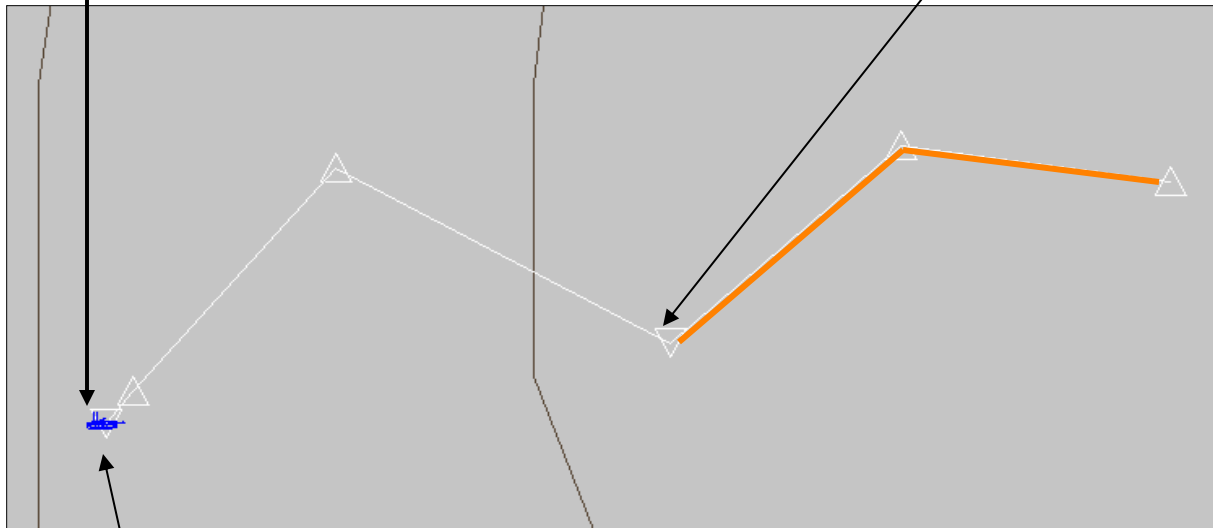
Cancel

Click on **CAN**



Click on Icon - route appears in white.

Click on node - route after node is cancelled.
(cancelled legs shown below in **orange**)



OR Click on the icon - **entire** route is cancelled.

DEPLOY	START	ADMIN			
GROUP	1 2 3 4 5				
	6 7 8 9 10				
RE-ORG	001	FORCE	001		
COUNTER	00000 .00				
TIMER	00:00:00:00				
GR99A	PP	02000	87001		
RTE	ALT	DEL	CAN	COPY	
ISTOP/GO	HALT		GO		
MOVE	SHOW	SPEED	MAXIMUM		
MOUNT	TRANSFER		ASSIGN		
DISMNT	LINE-F	DEFL	PIT		
VIEW	FORWARD	LOS	FACE		
IC	GP	FM	FC	SD	
ROE	HOLD	SMOKE	GRENADE		
LOSSBS	TRACKER		OPFOR		
INFO	DATA		DETECT		
	MISC	ISR			
DFIR	FORM	SOP	URBAN		
IFIR	AYN	ENG	LOG		
ZM	DF	1	2	3	4 5
PREV	NEXT	PAN	GRID		
CLDS	FRDS	ENMY	HULK	OBS	
CLEAR	UP	DN	PRINT		

MOVEMENT ROUTE

Cancel - GROUP/FORCE

Set to group number



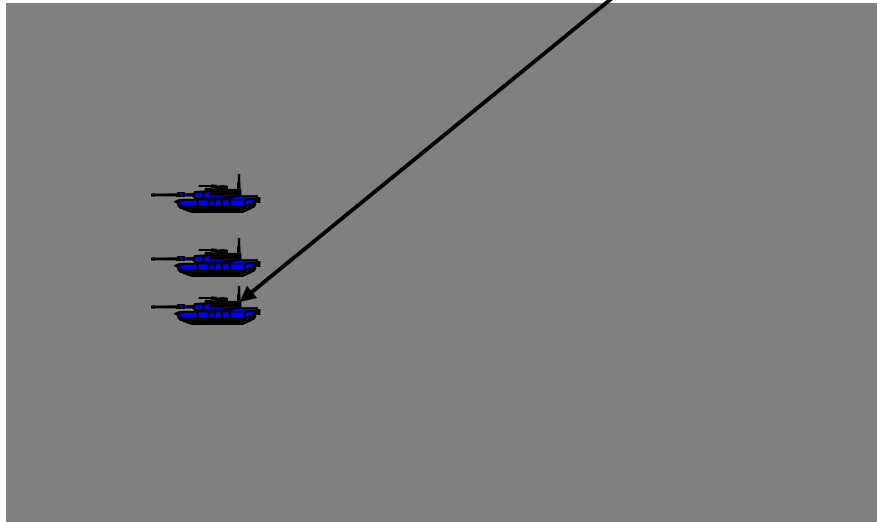
Click on **CAN**



Set scope to Group/Force



Click on any icon in group/force – all routes are cancelled.



DEPLOY	START	ADMIN			
GROUP	1	2	3	4	5
	6	7	8	9	10
RE-ORG	001	FORCE	001		
COUNTER	00000	.00			
TIMER	00:00:00:00				
GR99A	PP	02000	87001		
RTE	ALT	DEL	CAN	COPY	
I STOP/GO	HALT	Go			
MOVE	SHOW	SPEED	MAXIMUM		
MOUNT	TRANSFER	ASSIGN			
DISMNT	LINE-F	DEFL	PIT		
VIEW	FORWARD	LOS	FACE		
IC	GP	FM	FC	SD	
ROE	HOLD	SMOKE	GRENADE		
LOSSES	TRACKER	OPFOR			
INFO	DATA		DETECT		
	MISC	ISR			
DFIR	FORM	SOP	URBAN		
IFIR	AYN	ENG	LOG		
ZM	DF	1	2	3	4
PREV	NEXT	PAN	GRID		
CLOS	FRDS	ENEMY	HULK	OBG	
CLEAR	UP	DN	PRINT		

QUESTIONS?

Activity Nodes

ACTIVITY NODE

Change Speed

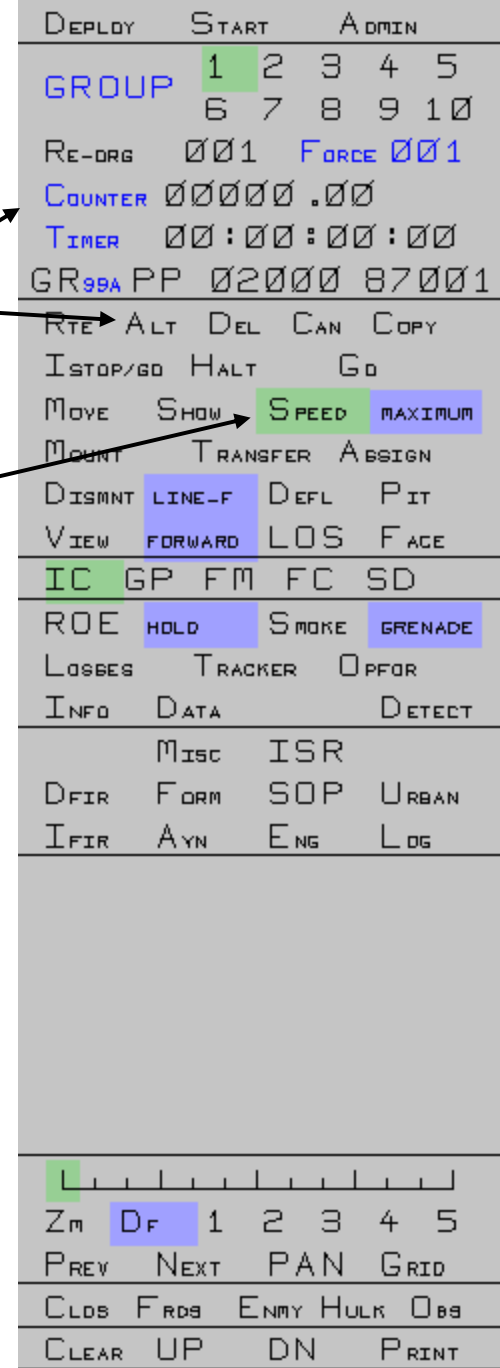
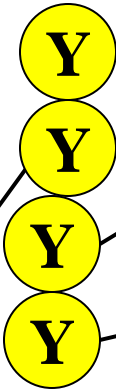
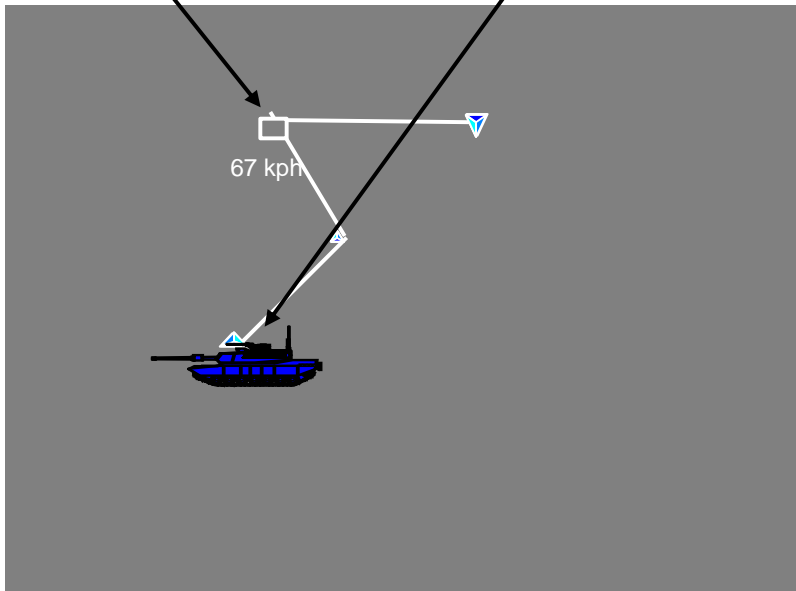
Click on **ALT**

Display route - Click on icon

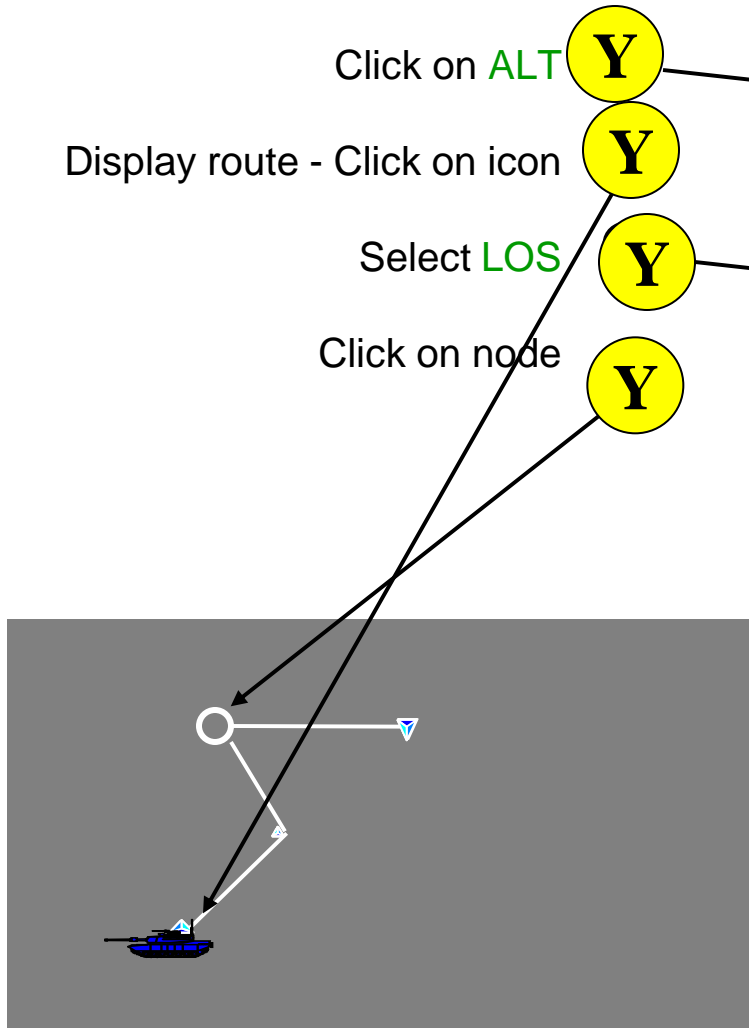
If required, set counter to desired speed

Click on **Speed**, toggle to option

B Click on node



ACTIVITY NODE LOS



DEPLOY	START	ADMIN			
GROUP	1	2	3	4	5
	6	7	8	9	10
RE-ORG	001	FORCE	001		
COUNTER	00000	.	00		
TIMER	00:00:00	:	00	:	00
GR99A	PP	02000	87001		
RTE	ALT	DEL	CAN	COPY	
	ISTOP/GD	HALT	GO		
MOVE	SHOW	SPEED	MAXIMUM		
MOUNT	TRANSFER	ASSIGN			
DISMNT	LINE-F	DEFL	PIT		
VIEW	FORWARD	LOS	FACE		
IC	GP	FM	FC	SD	
ROE	HOLD	SMOKE	GRENADE		
LOGS	TRACKER	OPFOR			
INFO	DATA		DETECT		
	MISC	ISR			
DFIR	FORM	SOP	URBAN		
IFIR	AYN	ENG	LOG		
Zm	DF	1	2	3	4
PREV	NEXT	PAN	GRID		
CLDS	FRDS	ENMY	HULK	Obs	
CLEAR	UP	DN	PRINT		

ACTIVITY NODE

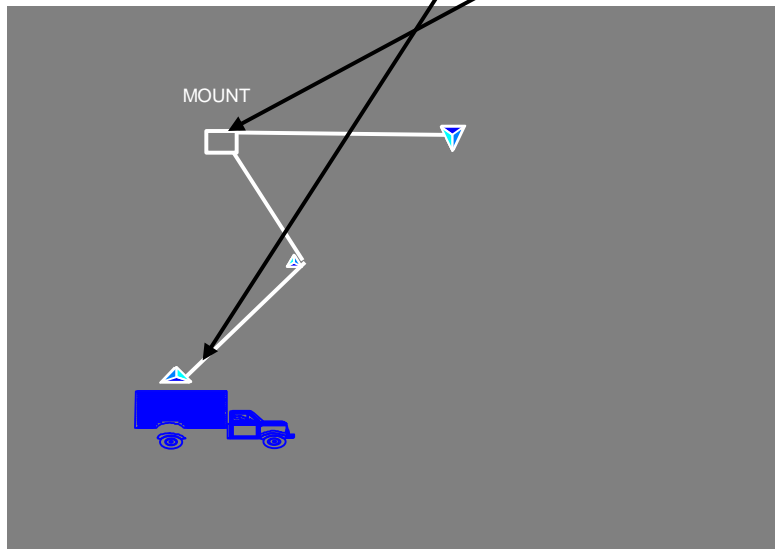
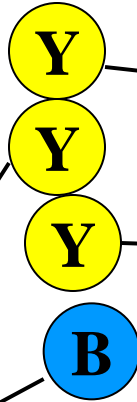
Mount

Click on **ALT**

Display route - Click on icon

Click on **MOUNT**

Click on node

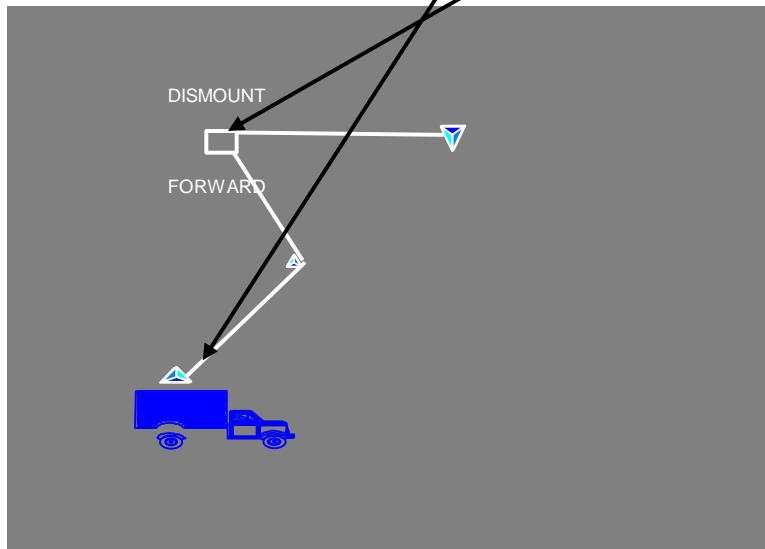
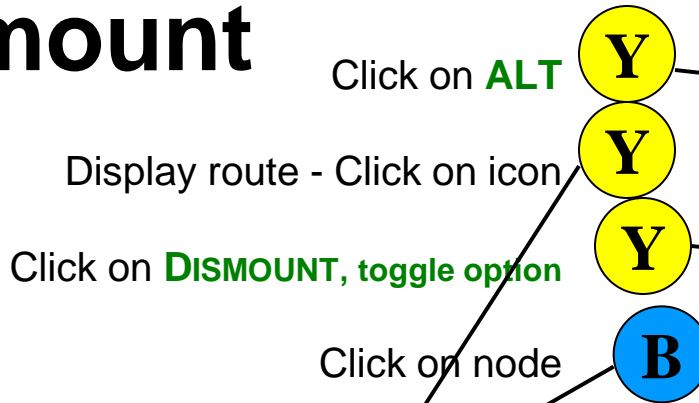


DEPLOY	START	ADMIN				
GROUP	1 2 3 4 5					
	6 7 8 9 10					
RE-ORG	001	FORCE	001			
COUNTER	00000 .00					
TIMER	00:00:00:00					
GR99A	PP	02000	87001			
RTE	ALT	DEL	CAN	COPY		
ISTOP/GO	HALT		GO			
MOVE	SHOW	SPEED	MAXIMUM			
MOUNT	TRANSFER		ASSIGN			
DISMNT	LINE-F	DEFL	PIT			
VIEW	FORWARD	LOS	FACE			
IC	GP	FM	FC	SD		
ROE	HOLD	SMOKE	GRENADE			
LOGSBS	TRACKER		OPFOR			
INFO	DATA		DETECT			
	MISC		ISR			
DFIR	FORM	SOP	URBAN			
IFIR	AYN	ENG	LOG			

ZM	DF	1	2	3	4	5
PREV	NEXT		PAN	GRID		
CLDS	FRDS	ENMY	HULK	OBS		
CLEAR	UP	DN	PRINT			

ACTIVITY NODE

Dismount



DEPLOY	START	ADMIN														
GROUP	1 2 3 4 5															
	6 7 8 9 10															
RE-ORG	001	FORCE	001													
COUNTER	00000 .00															
TIMER	00:00:00:00															
GR99A	PP	02000	87001													
RTE	ALT	DEL	CAN	COPY												
ISTOP/GO	HALT		GO													
MOVE	SHOW	SPEED	MAXIMUM													
MOUNT	TRANSFER		ASSIGN													
DISMNT	LINE-F	DEFL	PIT													
VIEW	FORWARD	LOS	FACE													
IC	GP	FM	FC	SD												
ROE	HOLD	SMOKE	GRENADE													
LOSSES	TRACKER		OPFOR													
INFO	DATA		DETECT													
	MISC	ISR														
DFIR	FORM	SOP	URBAN													
IFIR	AYN	ENG	LOG													
<table border="1"> <tr> <td>L</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> </table>					L											
L																
Zm	DF	1	2	3	4	5										
PREV	NEXT		PAN		GRID											
CLOS	FRDS	ENMY	HULK	DBS												
CLEAR	UP	DN	PRINT													

ACTIVITY NODE

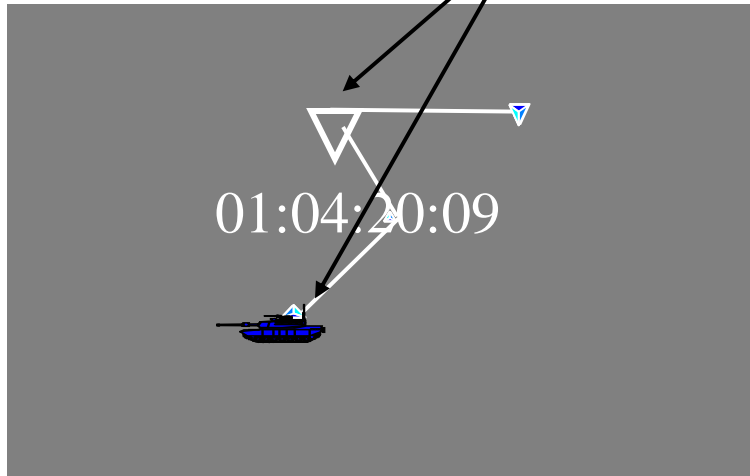
Set Time

Click on ALT

Display route - Click on icon

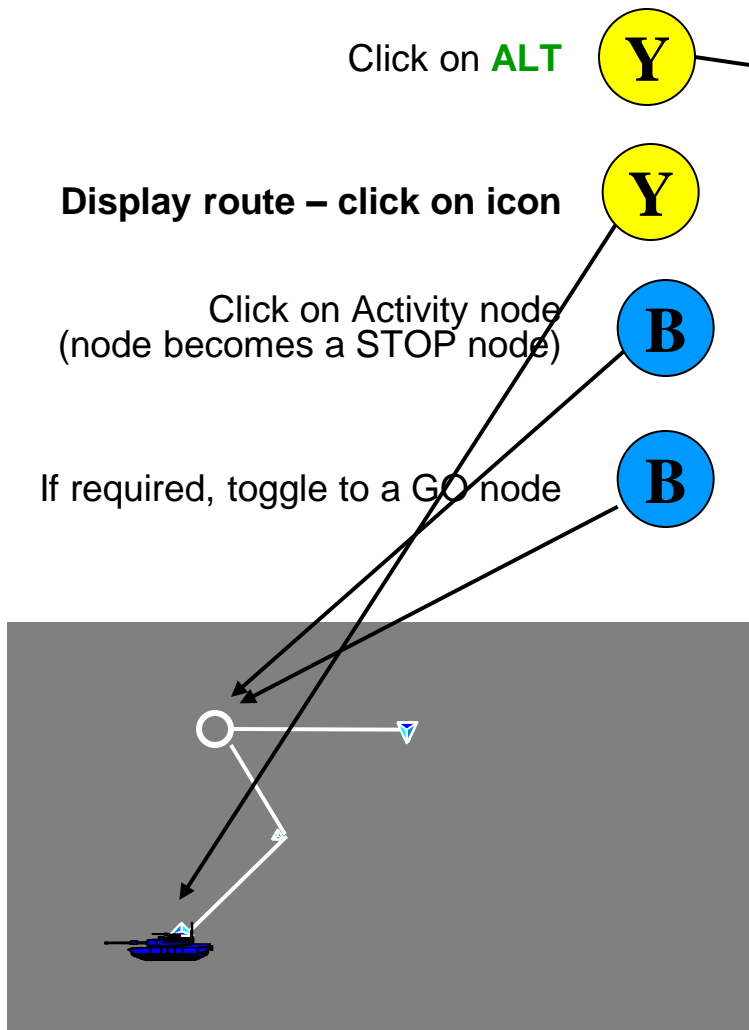
Set TIMER

Click on node



DEPLOY	START	ADMIN		
GROUP	1 2 3 4 5			
	6 7 8 9 10			
RE-ORG	001	FORCE	001	
COUNTER	00000	.	00	
TIMER	01:04:20:09			
GR99A	PP	02000	87001	
RTE	ALT	DEL	CAN	COPY
I	STOP/GO	HALT		Go
MOVE	SHOW	SPEED		MAXIMUM
MOUNT		TRANSFER		ASSIGN
DISMNT	LINE-F	DEFL		PIT
VIEW	FORWARD	LOS		FACE
IC	GP	FM	FC	SD
RDE	HOLD	SMOKE		GRENADE
LOSSBS		TRACKER		OPFOR
INFO	DATA			DETECT
	MISC	ISR		
DFIR	FORM	SOP		URBAN
IFIR	AYN	ENG		LOG
Zm	Df	1	2	3
		4	5	
PREV	NEXT	PAN		GRID
CLDS	F RDS	ENMY	HULK	Obs
CLEAR	UP	DN		PRINT

CANCEL ACTIVITY NODE

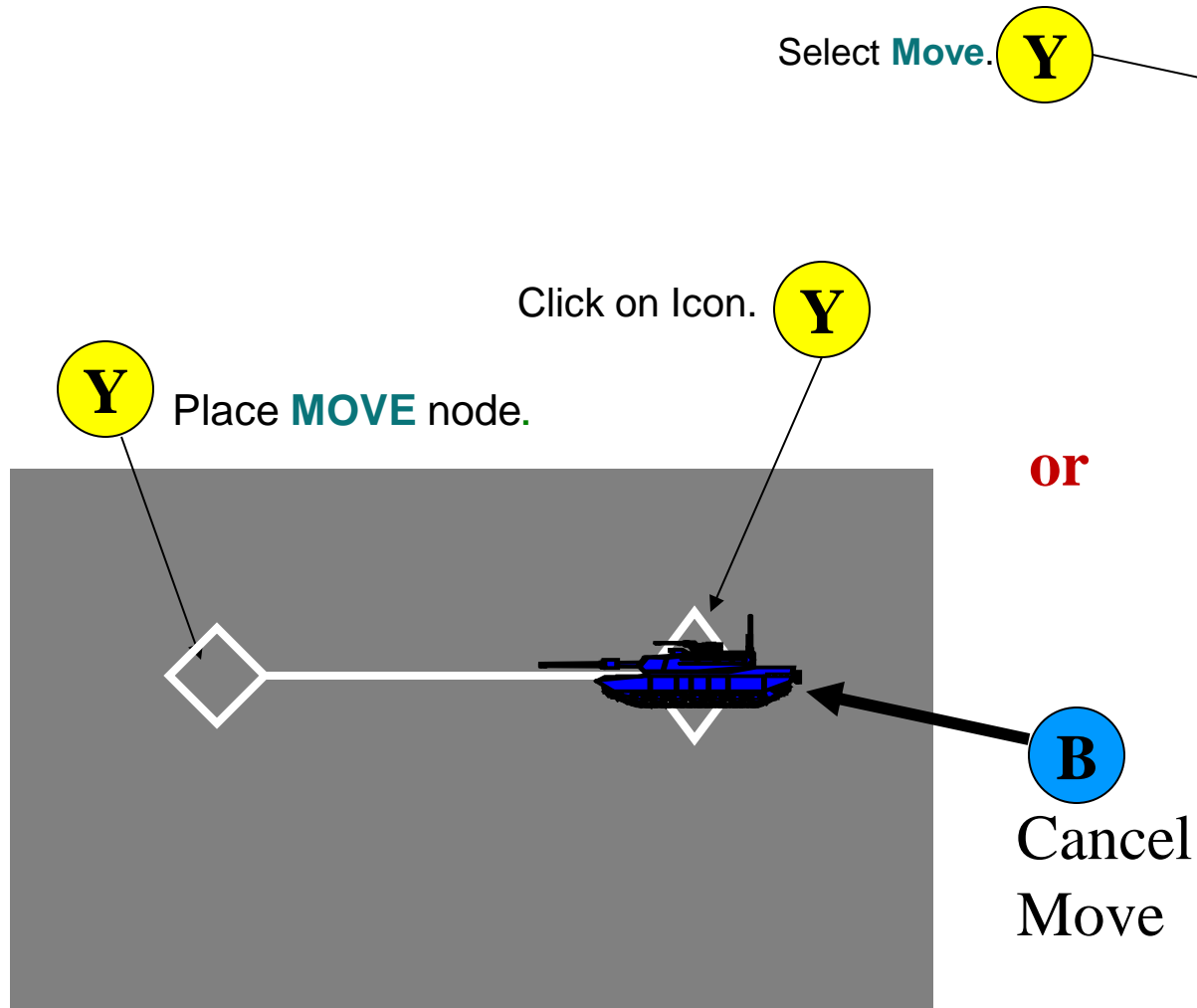


DEPLOY	START	ADMIN																							
GROUP	1 2 3 4 5																								
	6 7 8 9 10																								
RE-ORG	001	FORCE	001																						
COUNTER	00000 .00																								
TIMER	00:00:00:00																								
GR99A	PP	02000	87001																						
RTE	ALT	DEL	CAN	COPY																					
ISTOP/GO	HALT		GO																						
MOVE	SHOW	SPEED	MAXIMUM																						
MOUNT	TRANSFER		ASSIGN																						
DISMNT	LINE-F	DEFL	PIT																						
VIEW	FORWARD	LOS	FACE																						
IC	GP	FM	FC	SD																					
ROE	HOLD	SMOKE	GRENADE																						
LOGSBS	TRACKER		OPFOR																						
INFO	DATA		DETECT																						
	MISC		ISR																						
DFIR	FORM	SOP	URBAN																						
IFIR	AYN	ENG	LOG																						
	<table border="1"> <tr> <td>L</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> </table>					L																			
L																									
ZM	DF	1	2	3	4	5																			
PREV	NEXT		PAN		GRID																				
CLDS	FRDS	ENMY	HULK	OBS																					
CLEAR	UP	DN	PRINT																						

QUESTIONS?

Control Movement

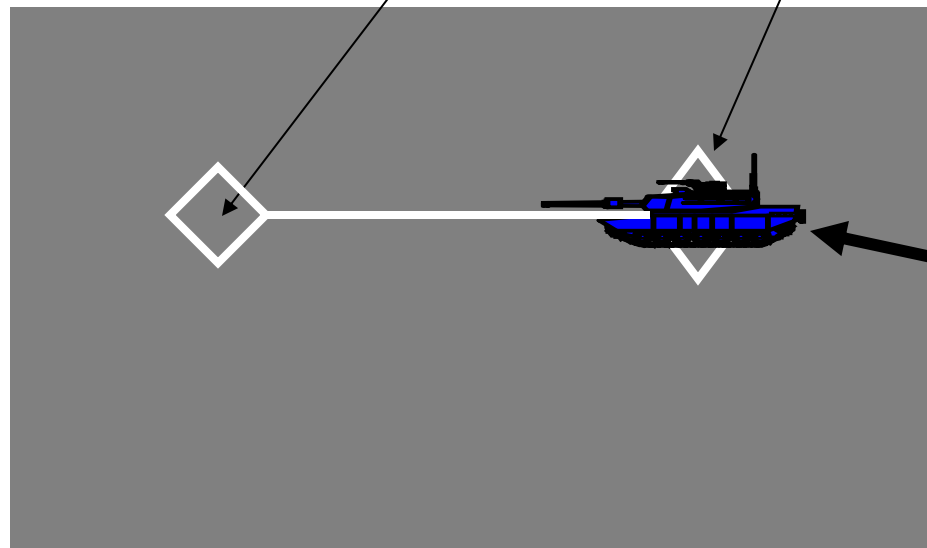
MOVE An Icon



DEPLOY	START	ADMIN			
GROUP	1	2	3	4	5
	6	7	8	9	10
RE-ORG	001	FORCE	001		
COUNTER	00000				
TIMER	00:00:00:00				
GR99A	PP	02000	87001		
RTE	ALT	DEL	CAN	COPY	
I STOP/GD	HALT		GD		
MOVE	SHOW	SPEED	MAXIMUM		
MOUNT		TRANSFER	ASSIGN		
DISMNT	LINE-F	DEFL	PIT		
VIEW	FORWARD	LOS	FACE		
IC	GP	FM	FC	SD	
ROE	HOLD	SMOKE	GRENADE		
LOGSBS	TRACKER	OPFOR			
INFO	DATA		DETECT		
	MISC	ISR			
DFIR	FORM	SOP	URBAN		
IFIR	AYN	ENG	LOG		
ZM	Df	1	2	3	4
PREV	NEXT	PAN	GRID		
CLDS	F RDS	ENMY	HULK	Obs	
CLEAR	UP	DN	PRINT		

MOVE

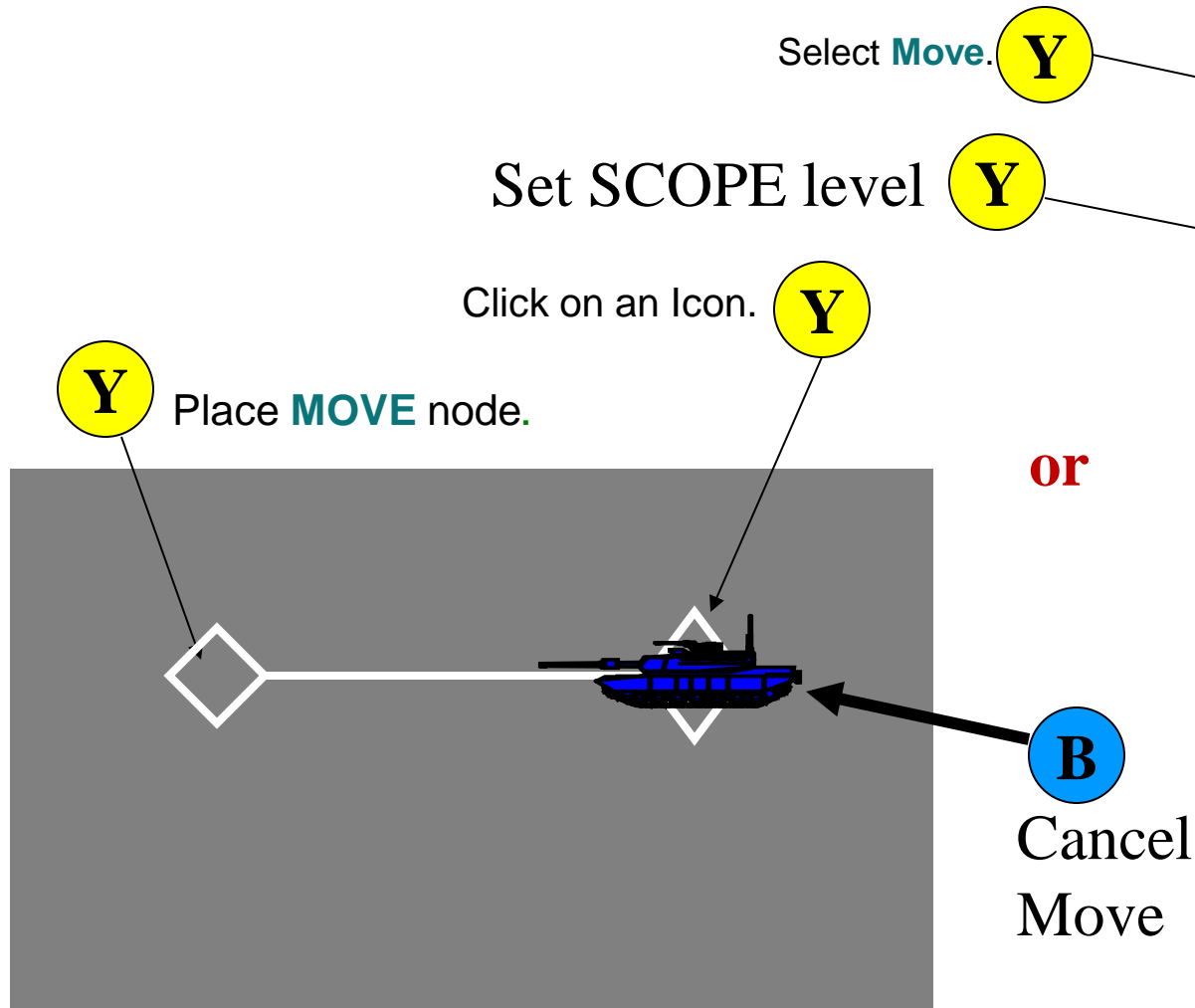
Icon to Grid Reference



or

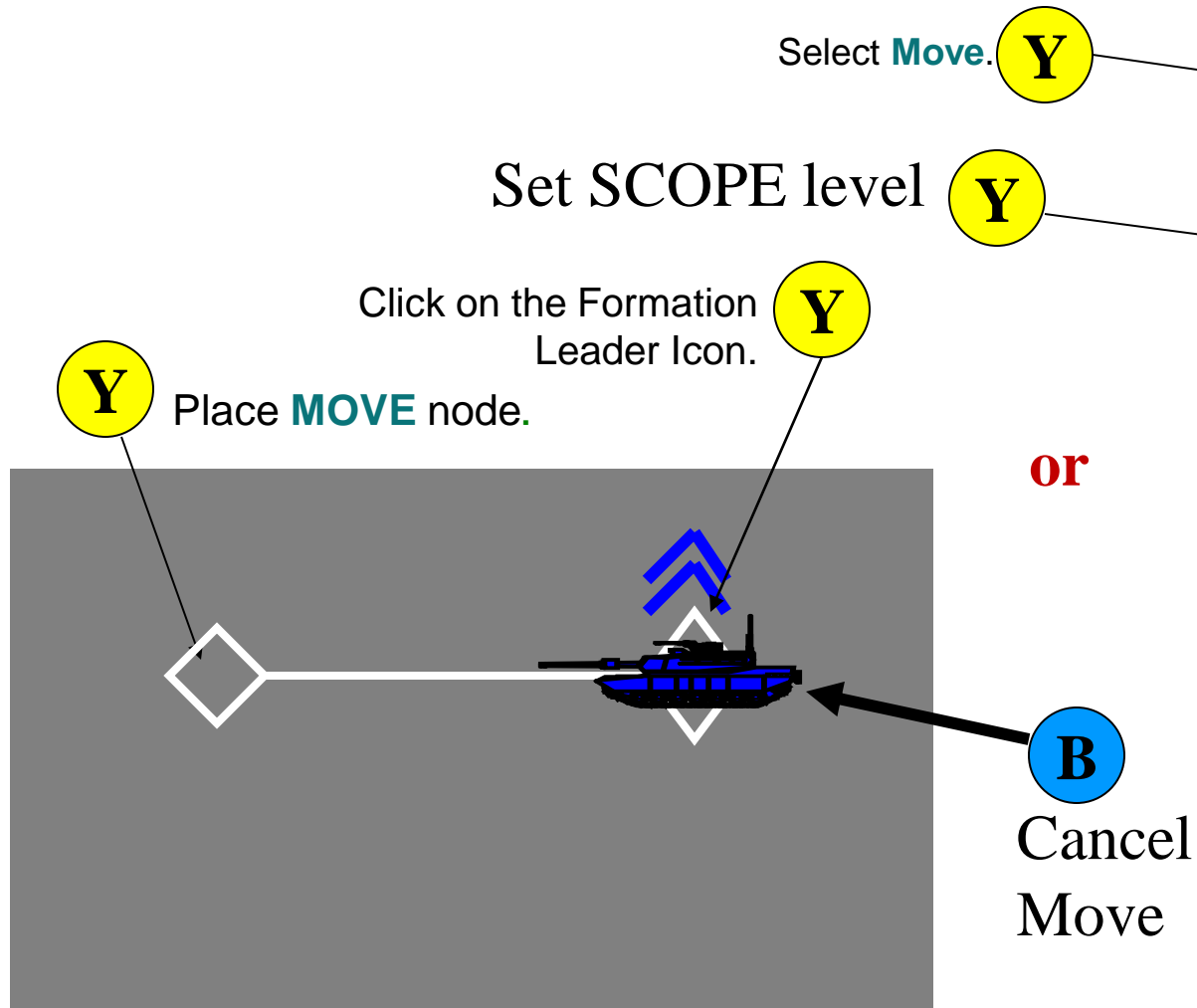
DEPLOY	START	ADMIN				
GROUP	1	2	3	4	5	
	6	7	8	9	10	
RE-ORG	001	FORCE	001			
COUNTER	00000					
TIMER	00:00:00:00					
GR99A	PP	02000	87001			
RTE	ALT	DEL	CAN	COPY		
I STOP/GD	HALT		GD			
MOVE	SHOW	SPEED	MAXIMUM			
MOUNT	TRANSFER	ASSIGN				
DISMNT	LINE-F	DEFL	PIT			
VIEW	FORWARD	LOS	FACE			
IC	GP	FM	FC	SD		
ROE	HOLD	SMOKE	GRENADE			
LOGSBS	TRACKER	OPFOR				
INFO	DATA		DETECT			
	MISC	ISR				
DFIR	FORM	SOP	URBAN			
IFIR	AYN	ENG	LOG			
ZM	DF	1	2	3	4	5
PREV	NEXT	PAN	GRID			
CLDS	F RDS	ENMY	HULK	Obs		
CLEAR	UP	DN	PRINT			

MOVE Group or Force



DEPLOY	START	ADMIN			
GROUP	1	2	3	4	5
	6	7	8	9	10
RE-ORG	001	FORCE	001		
COUNTER	00000	.00			
TIMER	00:00:00	:00	:00	:00	:00
GR99A	PP	02000	87001		
RTE	ALT	DEL	CAN	COPY	
ISTOP/GO	HALT		Go		
MOVE	SHOW	SPEED	MAXIMUM		
MOUNT	TRANSFER	ASSIGN			
DISMNT	LINE-F	DEFL	PIT		
VIEW	FORWARD	LOS	FACE		
IC	GP	FM	FC	SD	
ROE	HOLD	SMOKE	GRENADE		
LOSSBS	TRACKER	OPFOR			
INFO	DATA		DETECT		
	MISC	ISR			
DFIR	FORM	SOP	URBAN		
IFIR	AYN	ENG	LOG		
Zm	DF	1	2	3	4
PREV	NEXT	PAN	GRID		
CLDS	FRDS	ENMY	HULK	Obs	
CLEAR	UP	DN	PRINT		

MOVE Formation



DEPLOY	START	ADMIN			
GROUP	1	2	3	4	5
	6	7	8	9	10
RE-ORG	001	FORCE	001		
COUNTER	00000				
TIMER	00:00:00:00				
GR99A	PP	02000	87001		
RTE	ALT	DEL	CAN	COPY	
I STOP/GO	HALT		GO		
MOVE	SHOW	SPEED	MAXIMUM		
MOUNT	TRANSFER	ASSIGN			
DISMNT	LINE-F	DEFL	PIT		
VIEW	FORWARD	LOS	FACE		
IC	GP	FM	FC	SD	
ROE	HOLD	SMOKE	GRENADE		
LOSSBS	TRACKER	OPFOR			
INFO	DATA		DETECT		
	MISC	ISR			
DFIR	FORM	SOP	URBAN		
IFIR	AYN	ENG	LOG		
Zm	Df	1	2	3	4
PREV	NEXT	PAN	GRID		
CLOS	FROG	ENMY	HULK	Obs	
CLEAR	UP	DN	PRINT		

GO

Start Group or Force Movement

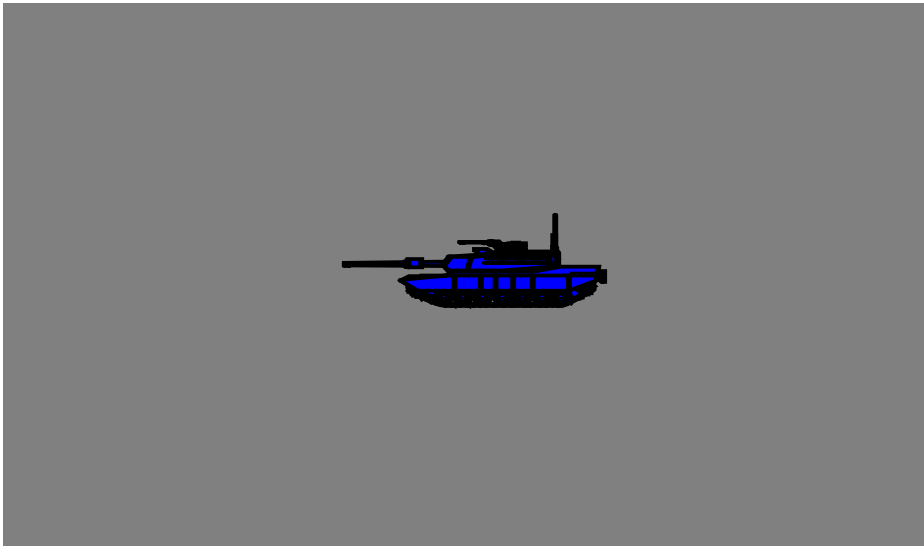
Select Group.



Set SCOPE to GROUP (or Force).



Click on Go.



DEPLOY	START	ADMIN			
GROUP	1 2 3 4 5				
	6 7 8 9 10				
RE-ORG	001	FORCE	001		
COUNTER	00000 .00				
TIMER	00:00:00:00				
GR99A	PP	02000	87001		
RTE	ALT	DEL	CAN	COPY	
I STOP/GO	HALT		→	35	
MOVE	SHOW	SPEED		MAXIMUM	
MOUNT	TRANSFER		ASSIGN		
DISMNT	LINE-F	DEFL	PIT		
VIEW	FORWARD	LOS	FACE		
IC	GP	FM	FC	SD	
ROE	HOLD	SMOKE	GRENADE		
LOGS	TRACKER		OPFOR		
INFO	DATA		DETECT		
	MISC		ISR		
DFIR	FORM	SOP	URBAN		
IFIR	AYN	ENG	LOG		

Zm	DF	1	2	3	4 5
PREV	NEXT	PAN		GRID	
CLDS	FRDS	ENMY	HULK	OBS	
CLEAR	UP	DN	PRINT		

QUESTIONS?

Copy

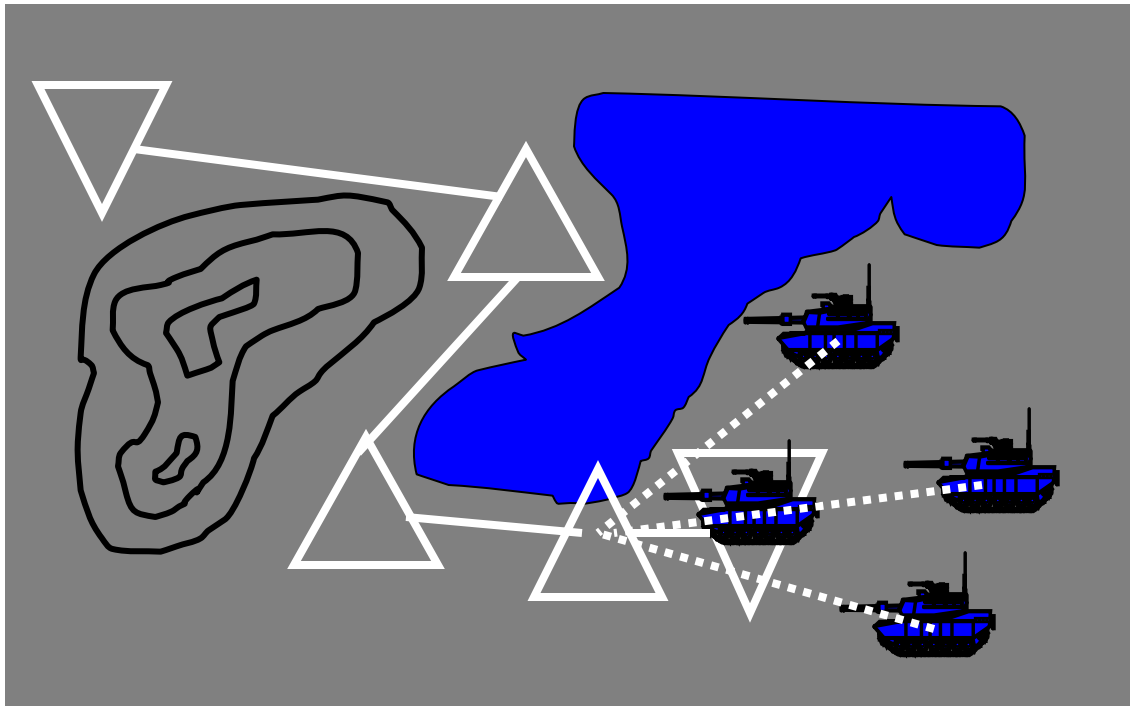
a

Movement Route

COPY

Hints

- Avoid obstacles on the first movement leg in particular.
- When creating the movement route place the first movement node as a checkpoint node close to the icon.
- Deploy or move the other icons into position before copying the movement route to them.



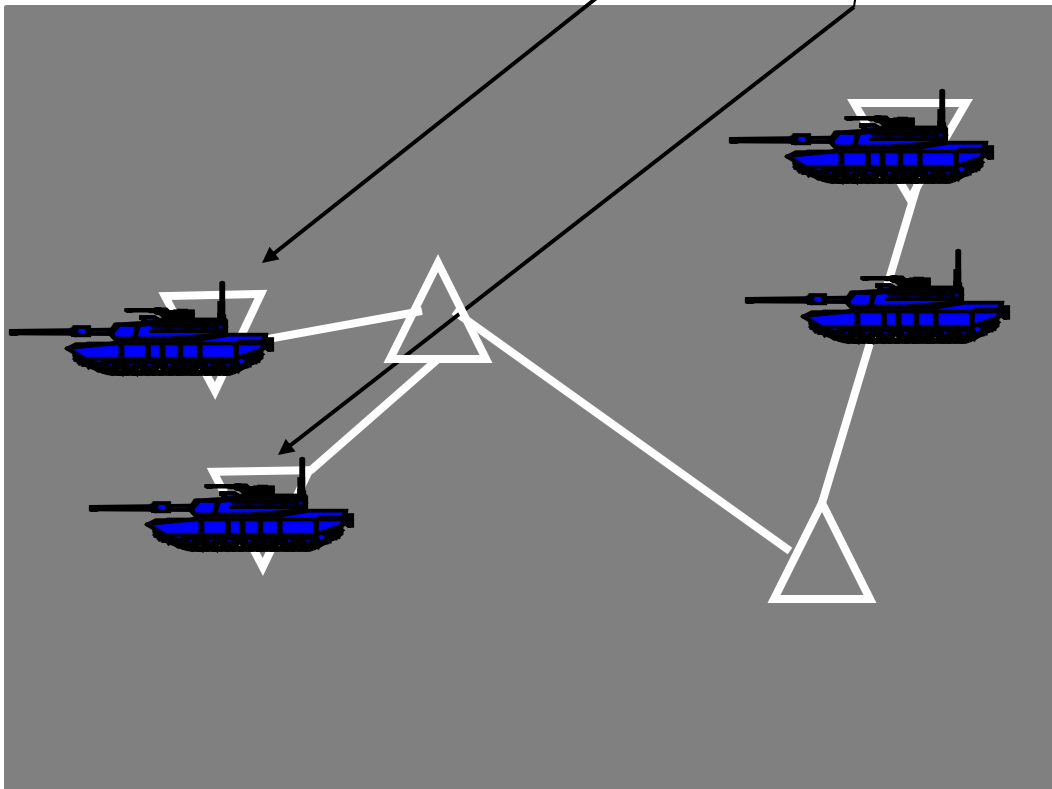
COPY
ICON TO ICON

COPY- Icon to Icon Same Route

Click on **COPY**, check scope is IC

Click on icon with route to copy -
route is displayed in white.

Click on icon route is to be copied to.



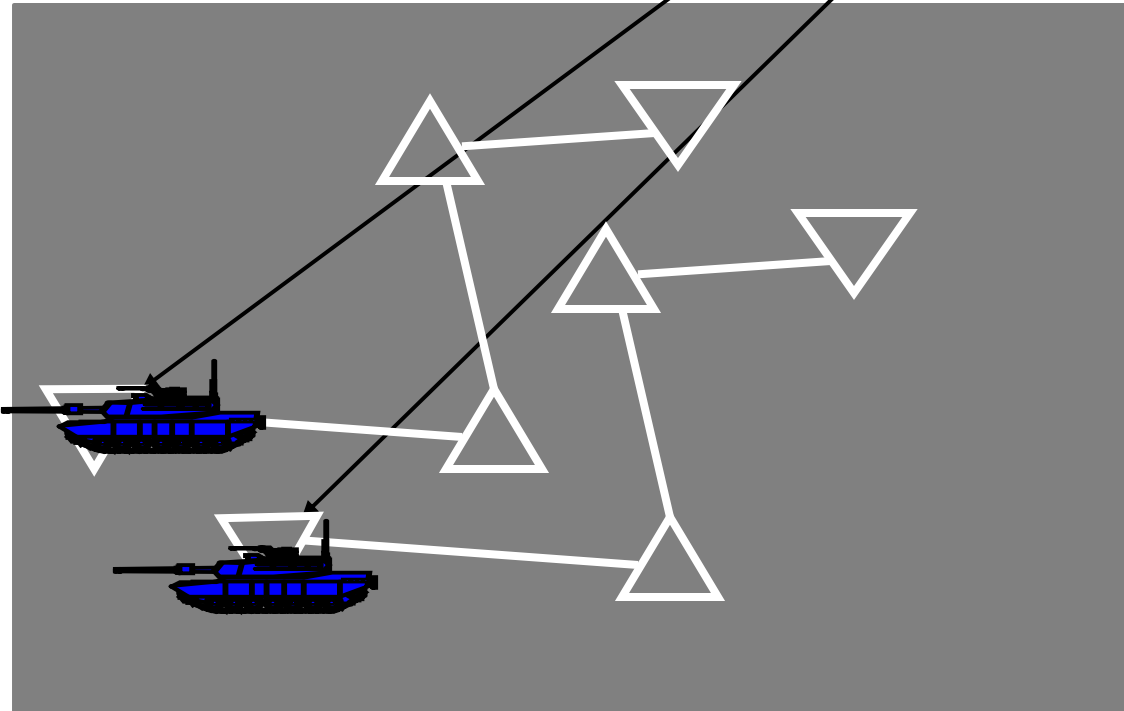
DEPLOY	START	ADMIN			
GROUP	1	2	3	4	5
	6	7	8	9	10
RE-ORG	001	FORCE	001		
COUNTER	00000	.00			
TIMER	00:00:00:00				
GR99A	PP	02000	87001		
RTE	ALT	DEL	CAN	COPY	
ISTOP/GD	HALT	GO			
MOVE	SHOW	SPEED	MAXIMUM		
MOUNT	TRANSFER		ASSIGN		
DISMNT	LINE-F	DEFL	PIT		
VIEW	FORWARD	LOS	FACE		
IC	GP	FM	FC	SD	
ROE	HOLD	SMOKE	GRENADE		
LOGSES	TRACKER	OPFOR			
INFO	DATA		DETECT		
	MISC	ISR			
DFIR	FORM	SOP	URBAN		
IFIR	AYN	ENG	LOG		
Zm	DF	1	2	3	4
PREV	NEXT	PAN		GRID	
CLDS	FRDS	ENMY	HULK	OBS	
CLEAR	UP	DN	PRINT		

COPY- Icon to Icon Parallel Route

Click on **COPY**, check scope is IC

Click on icon with route to copy.

Click on icon route is to be copied to.



Y

Y

W

DEPLOY	START	ADMIN			
GROUP	1	2	3	4	5
	6	7	8	9	10
RE-ORG	001	FORCE	001		
COUNTER	00000		00		
TIMER	00:00:00:00				
GR99A	PP	02000	87001		
RTE	ALT	DEL	CAN	COPY	
ISTOP/GD	HALT		GO		
MOVE	SHOW	SPEED	MAXIMUM		
MOUNT	TRANSFER		ASSIGN		
DISMNT	LINE-F	DEFL	PIT		
VIEW	FORWARD	LOS	FACE		
IC	GP	FM	FC	SD	
ROE	HOLD	SMOKE	GRENADE		
LOGSES	TRACKER	OPFOR			
INFO	DATA		DETECT		
	MISC	ISR			
DFIR	FORM	SOP	URBAN		
IFIR	AYN	ENG	LOG		
Zm	DF	1	2	3	4
PREV	NEXT	PAN	GRID		
CLDS	FRDS	ENMY	HULK	OBS	
CLEAR	UP	DN	PRINT		

COPY
ICON TO GROUP

COPY- Icon to Group Same Route

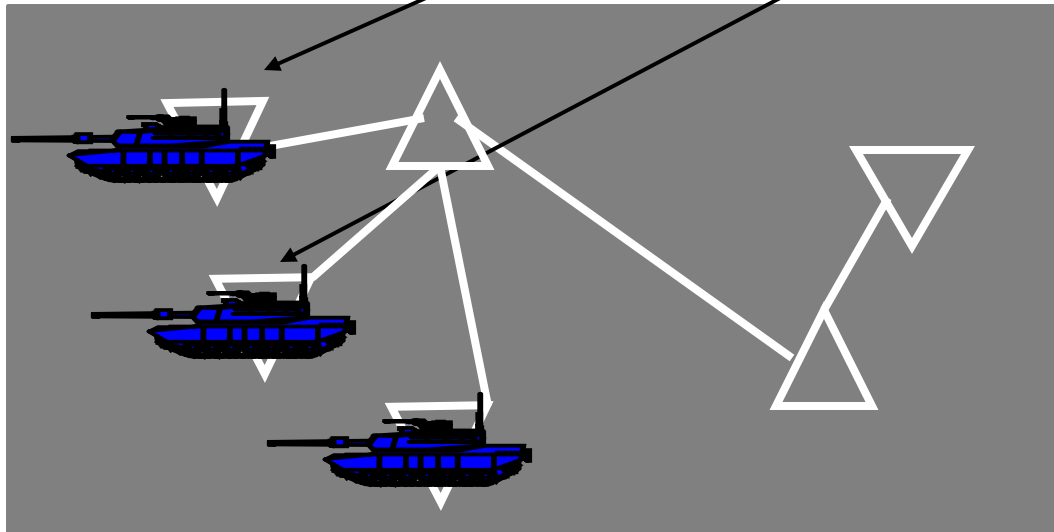
Select Group

Set scope to GP

click on **COPY**

Click on icon with route to copy -
route is displayed in white.

Click on an icon in the group the route is to be
copied to.



DEPLOY	START	ADMIN			
GROUP	1 2 3 4 5				
	6 7 8 9 10				
RE-ORG	001	FORCE	001		
COUNTER	00000 .00				
TIMER	00:00:00:00				
GR99A	PP	02000	87001		
RTE	ALT	DEL	CAN	COPY	
I STOP/GO		HALT		Go	
MOVE	SHOW	SPEED		MAXIMUM	
MOUNT		TRANSFER		ASSIGN	
DISMNT	LINE-F	DEFL	PIT		
VIEW	FORWARD	LOS	FACE		
IC	GP	FM	FC	SD	
ROE	HOLD	SMOKE	GRENADE		
LOSSES	TRACKER		OPFOR		
INFO	DATA		DETECT		
		MISC	ISR		
DFIR	FORM	SOP	URBAN		
IFIR	AYN	ENG	LOG		

Zm	DF	1	2	3	4 5
PREV	NEXT	PAN		GRID	
CLDS	FRDS	ENEMY	HULK	OBS	
CLEAR	UP	DN	PRINT		

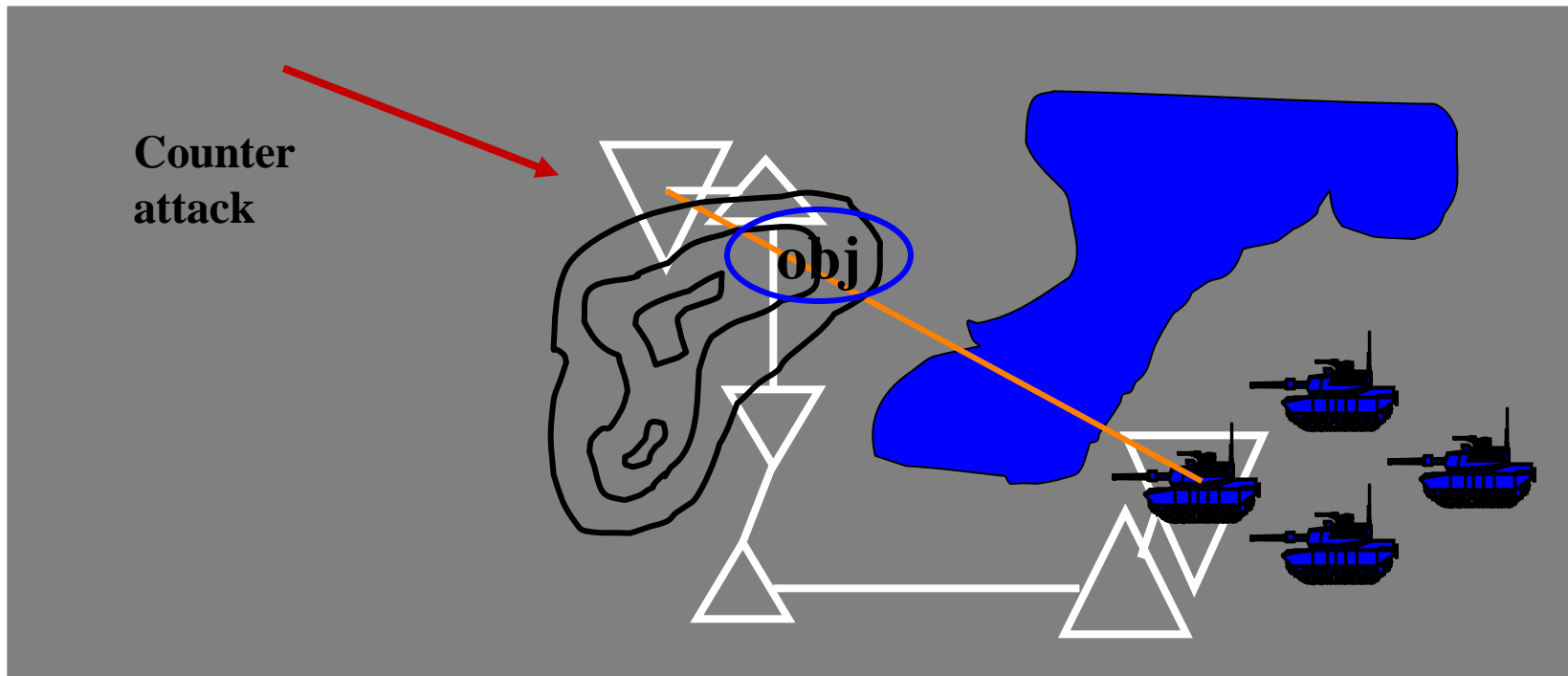
COPY
ICON TO FORCE

QUESTIONS?

Build
a
Movement Route

Build a Movement Route

- Start with a Stop Node at the icon.
- Use the White Button to place an end route node at the destination.
- Use the Yellow Button and 'RTE' to extend movement legs out from the first node.
- Place the first Movement (or Checkpoint) Node close to the icon.
- Use 'View' Node and 'ALT' function to select optimal location of interim nodes.
- Create a small final leg to set 'Head on' alignment, or use 'Face'.
- Copy the route to other icons - single file or parallel.
- Adjust individual icon routes and final 'facing'.



QUESTIONS?

**FINAL
QUESTIONS?**